

# **JamCoders: Week 4 Day 1B**

Graph Traversals: BFS Review

**Welcome! We'll start at 3:13PM!**

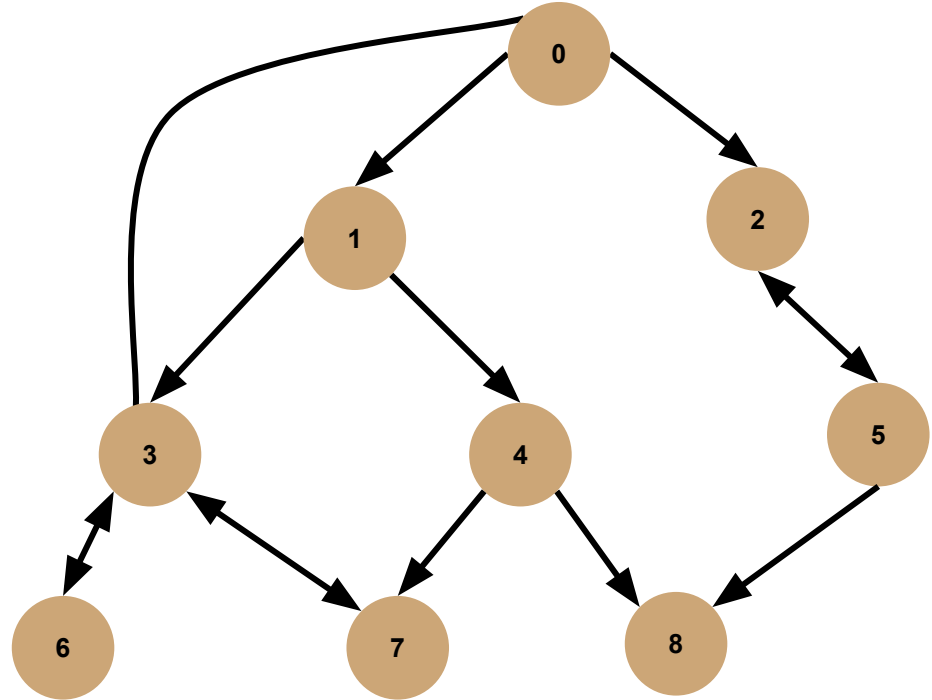
# DFS

**Depth-First Search** is a way to explore connected nodes in a graph.

**DFS goes deep** before wide: fully explore one path before trying any others.

**Analogy:** In a cave with lots of tunnels.

Explore the first tunnel to its *completion* before moving on to the next.



Order of DFS: - - - - -

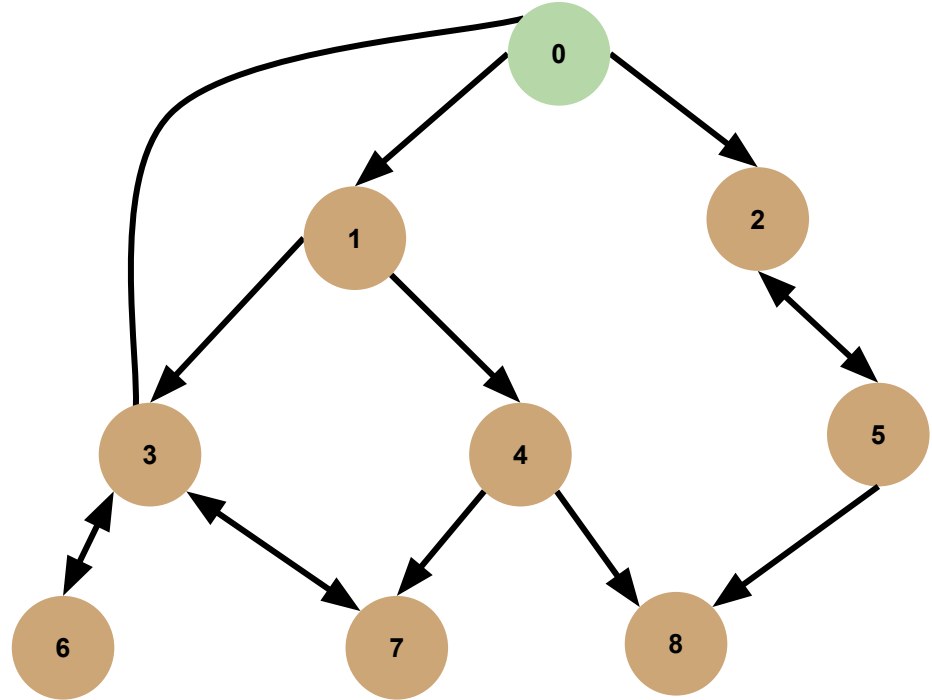
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Order of DFS: 0 - - - - -

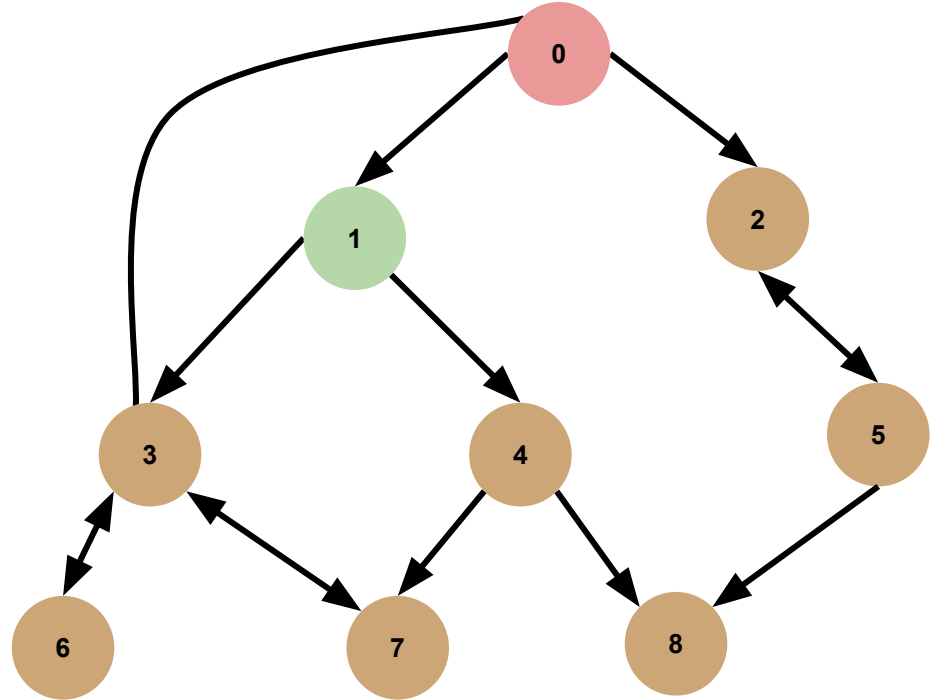
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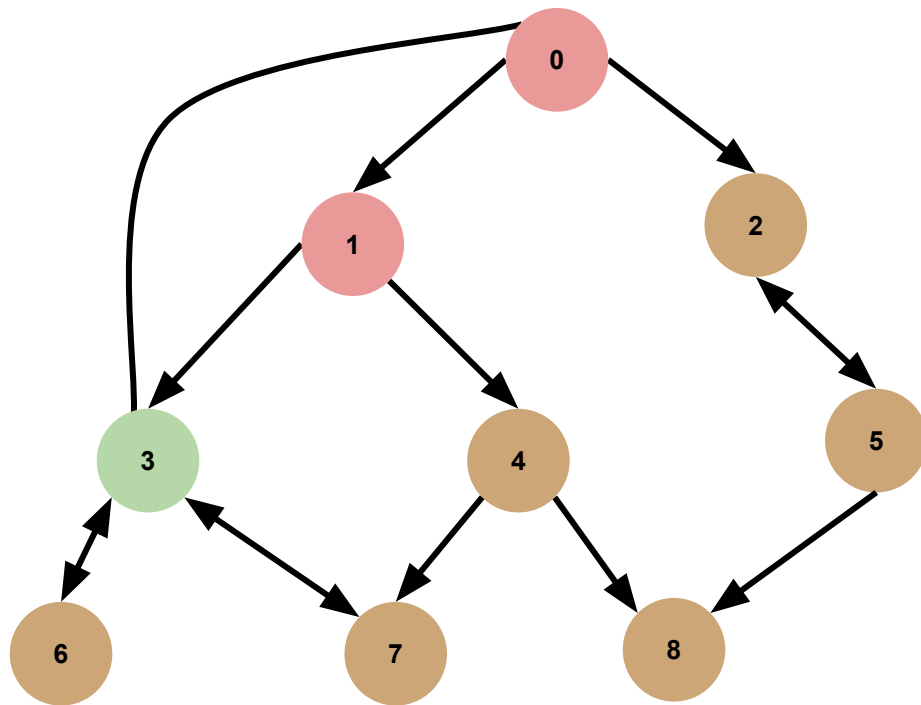
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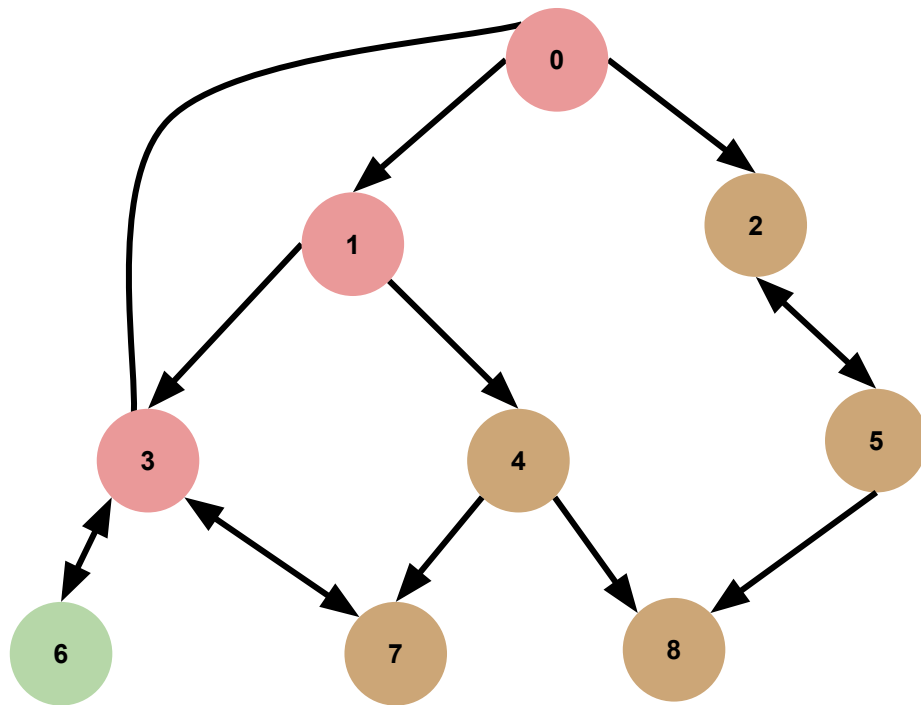
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Order of DFS: 0 1 3 6 - - - -

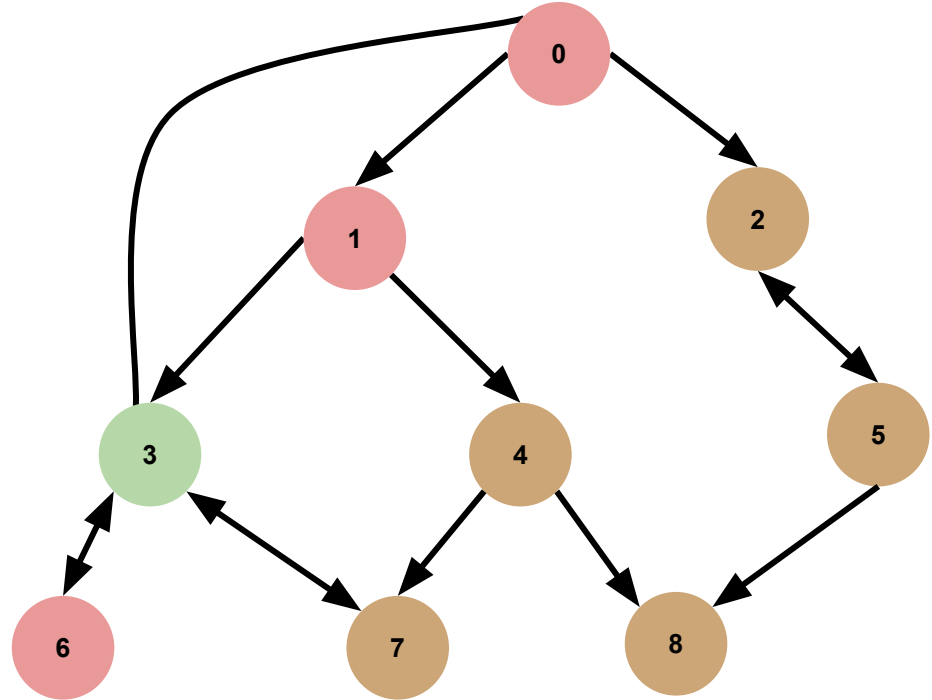
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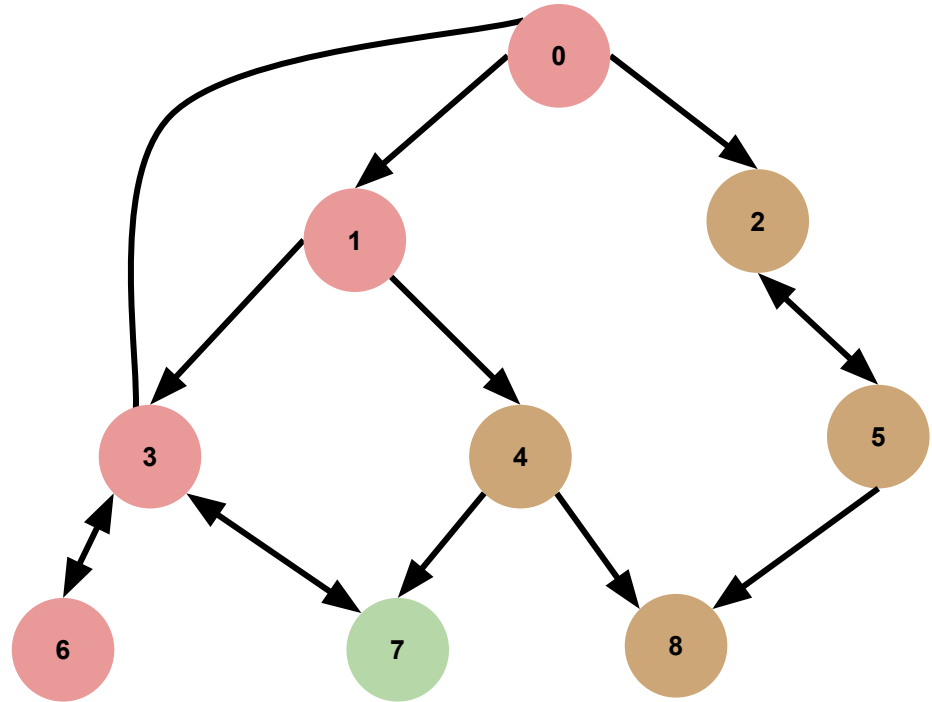
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Order of DFS: 0 1 3 6 **7** - - - -



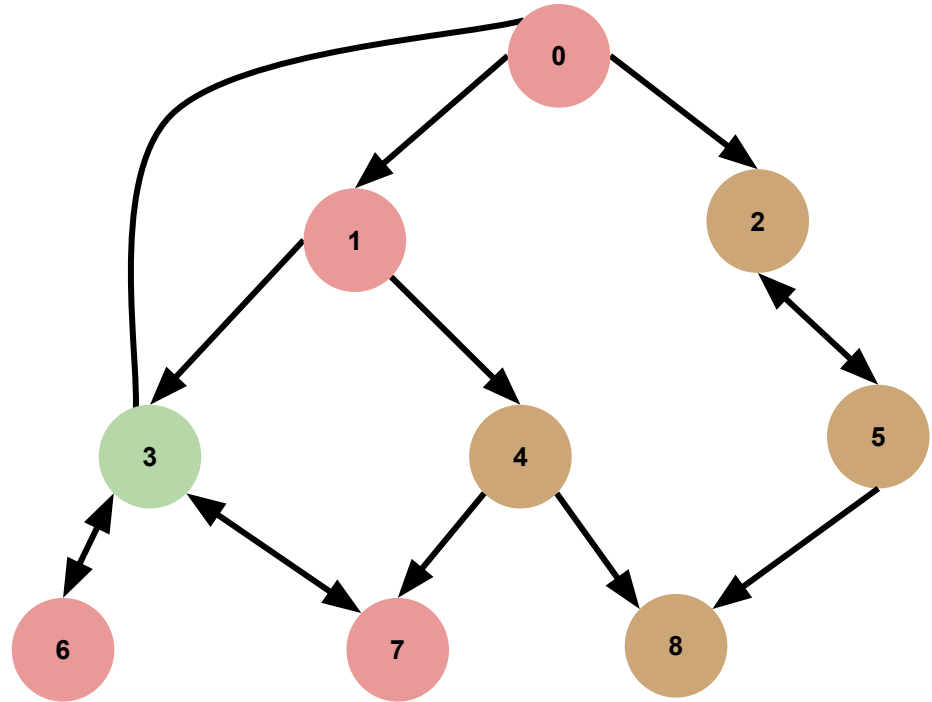
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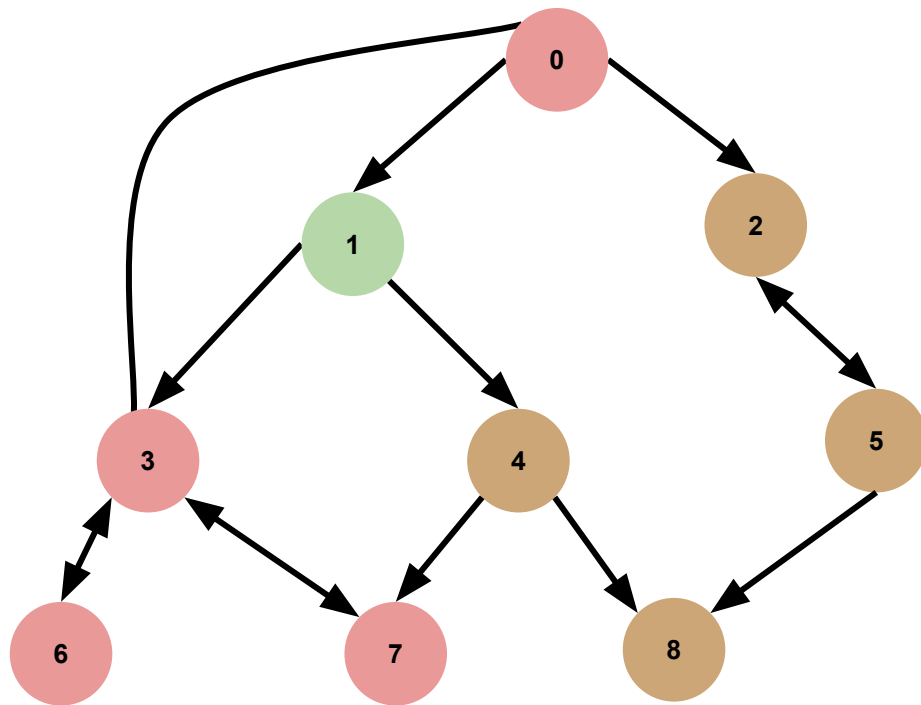
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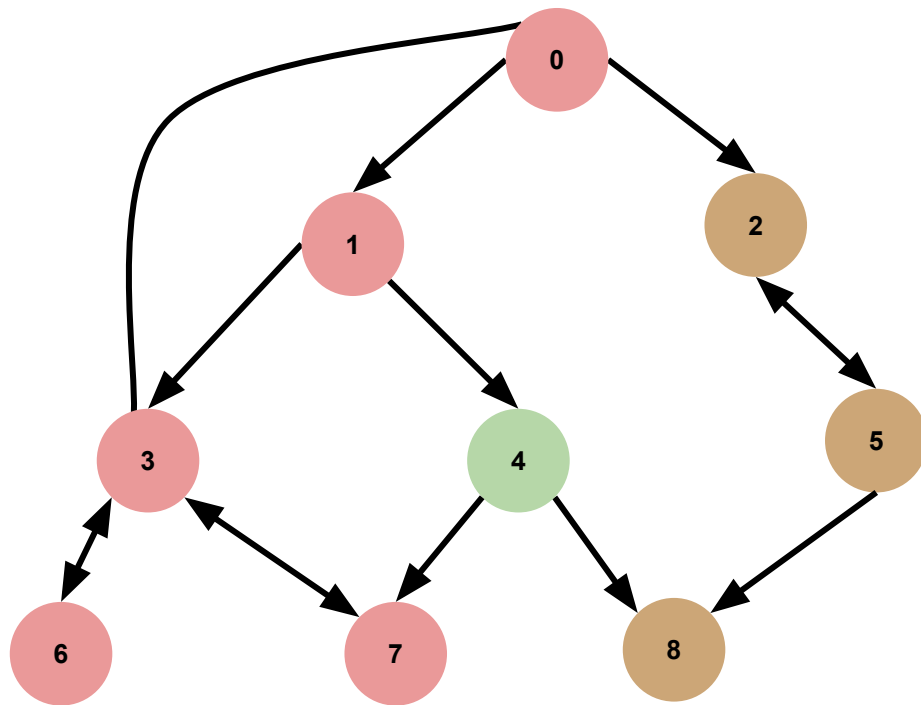
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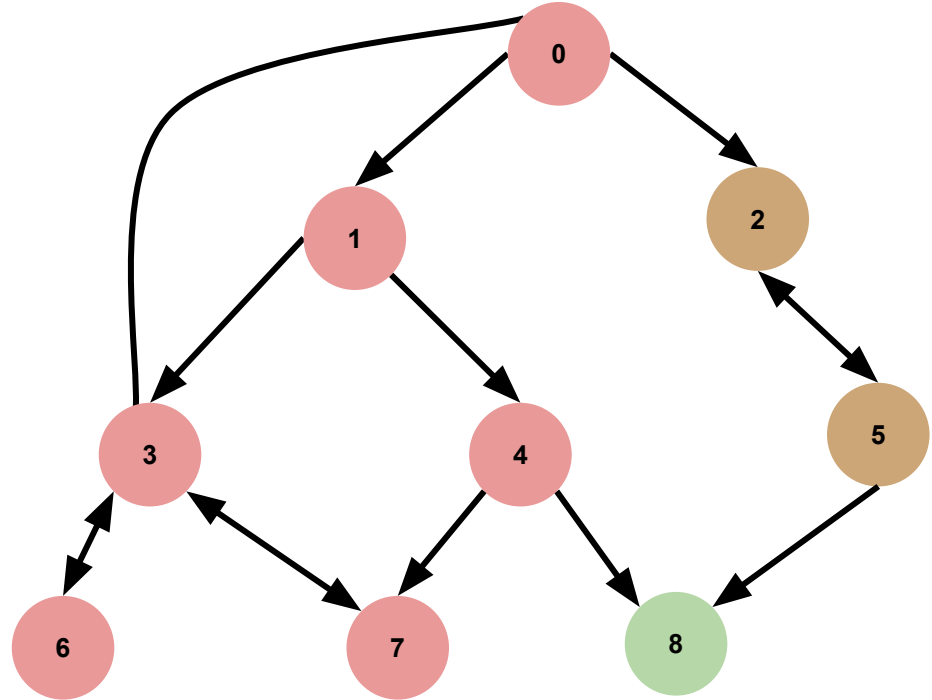
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Order of DFS: 0 1 3 6 7 4 8 - -

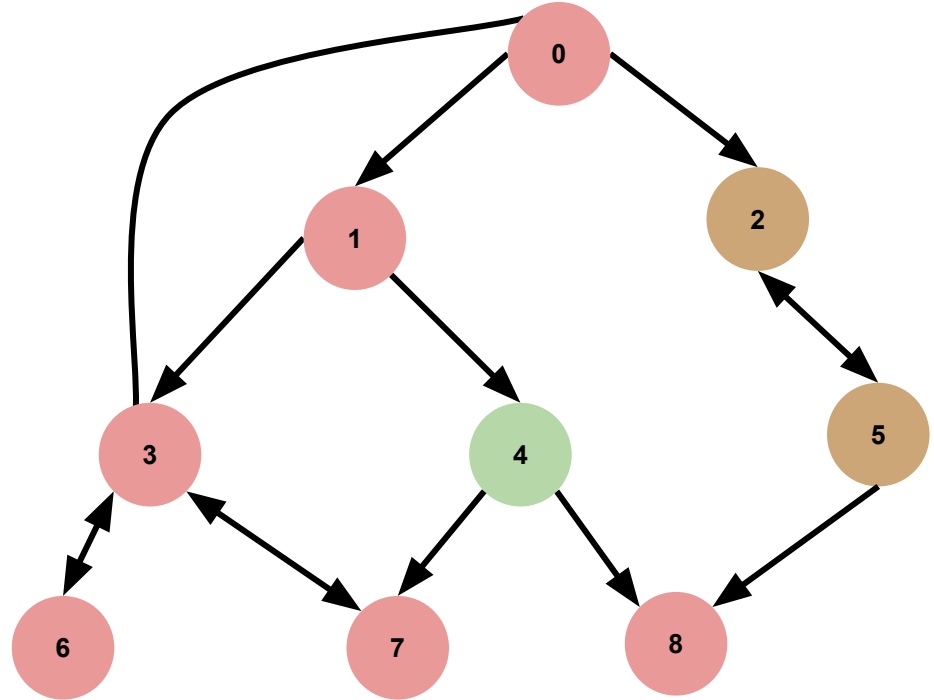
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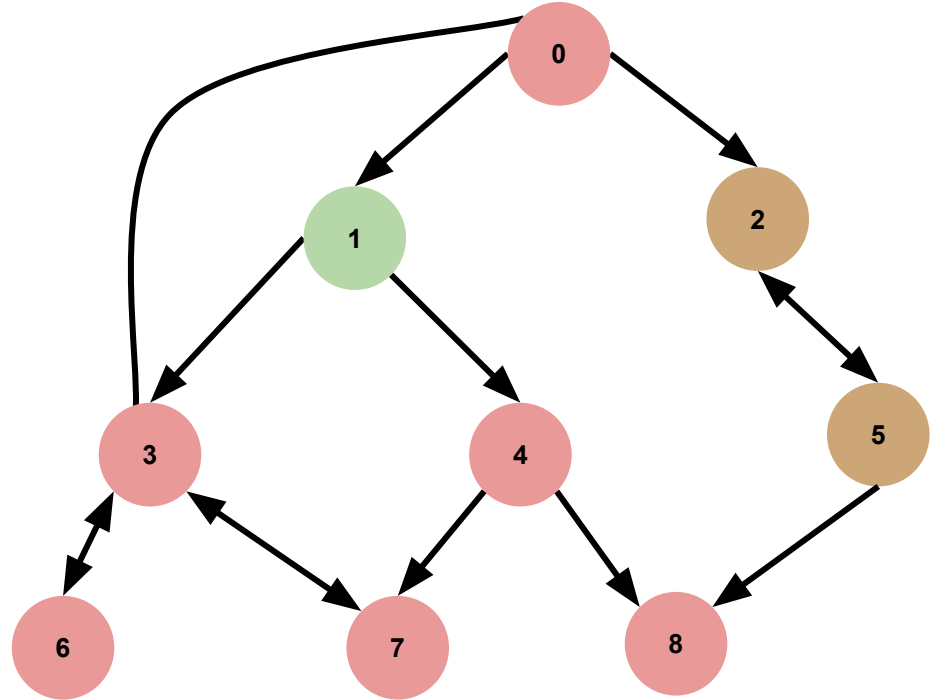
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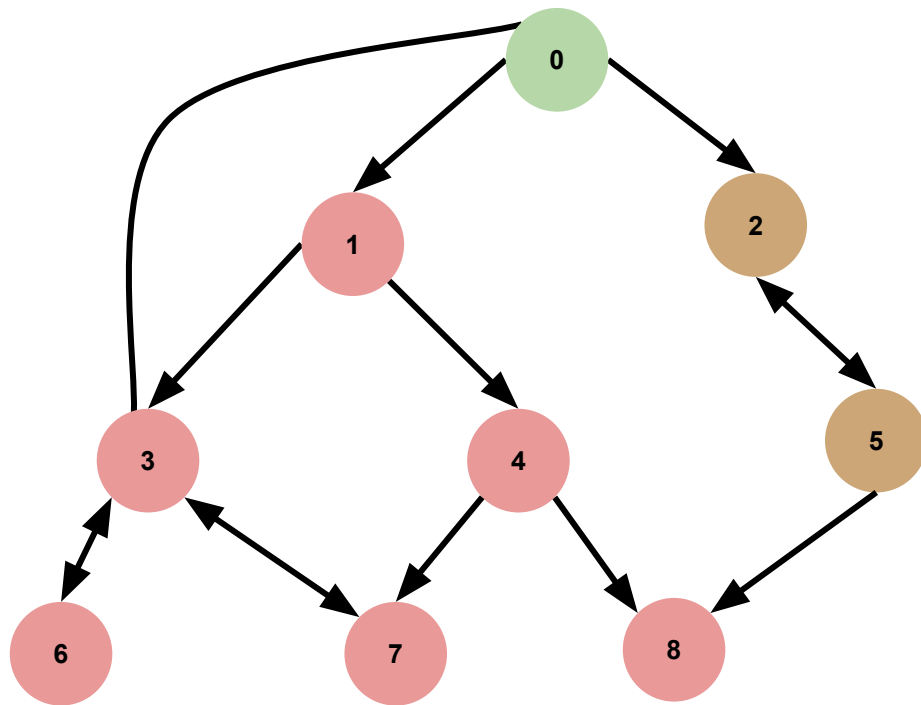
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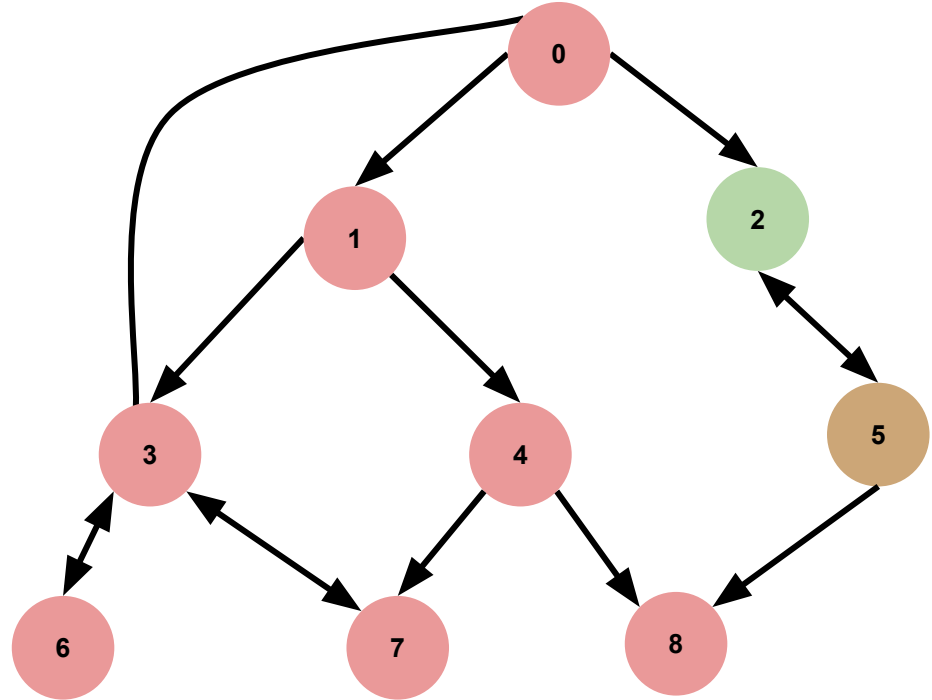
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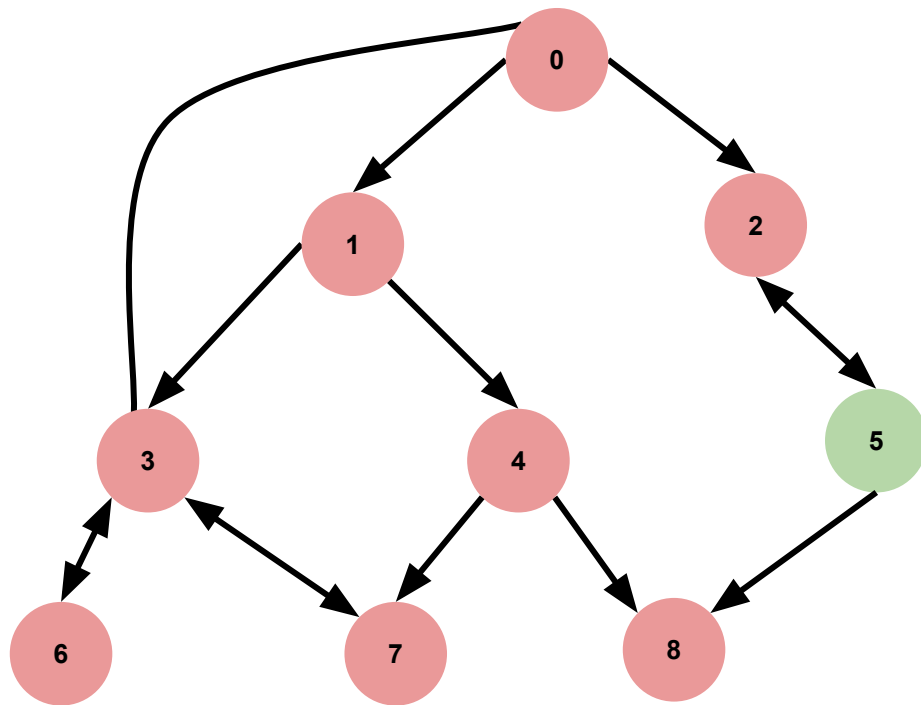
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Order of DFS: 0 1 3 6 7 4 8 2 **5**

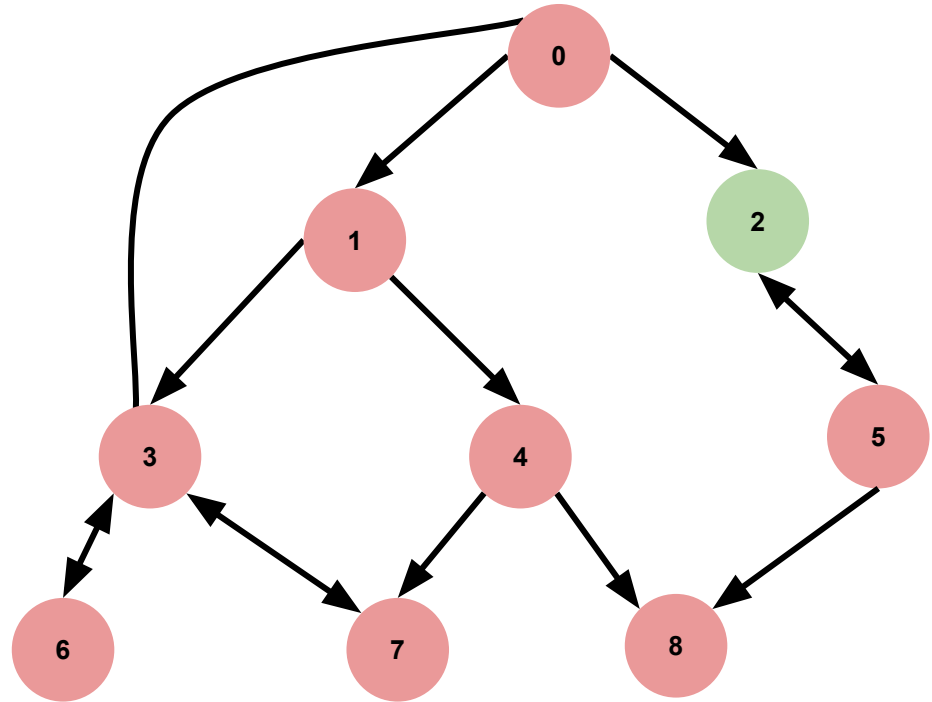
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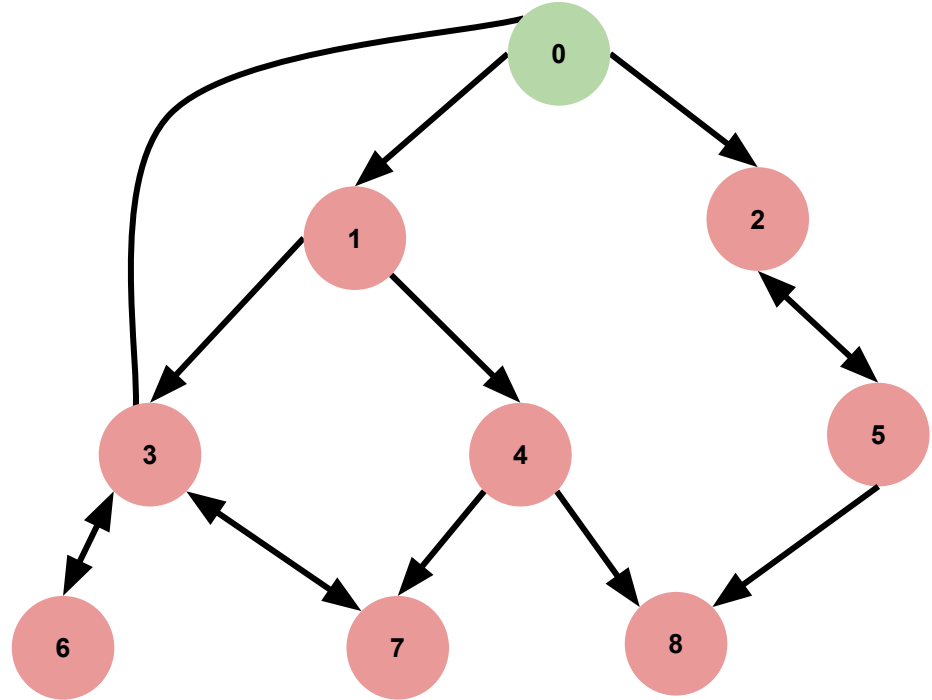
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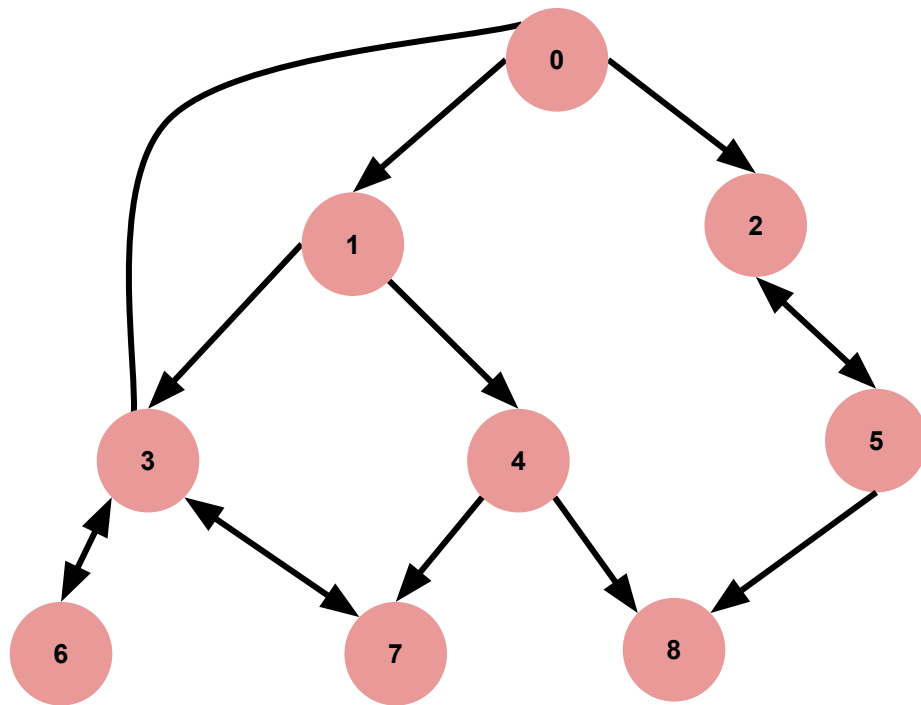
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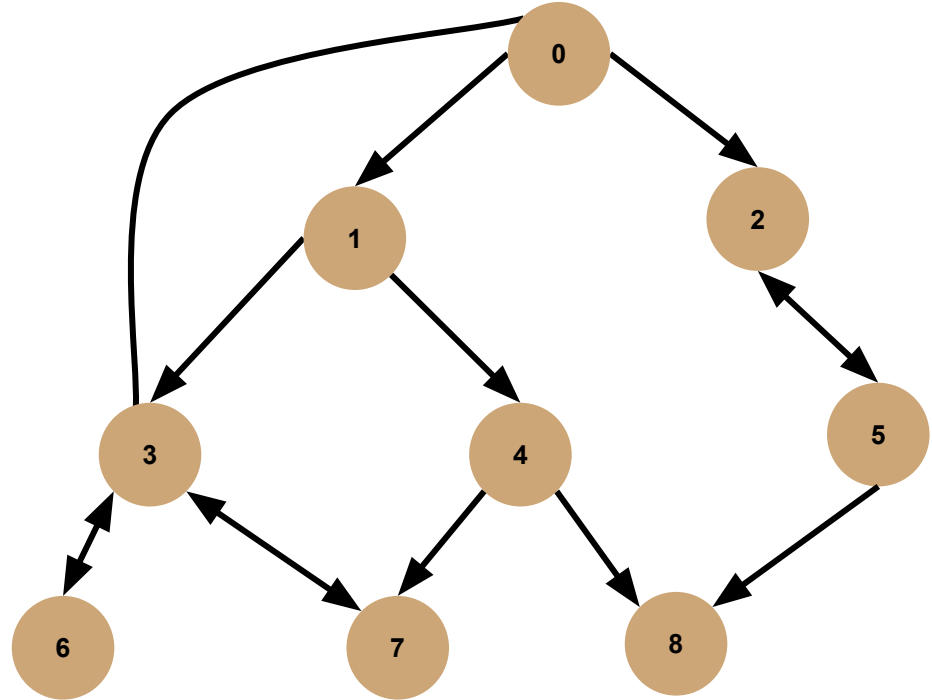
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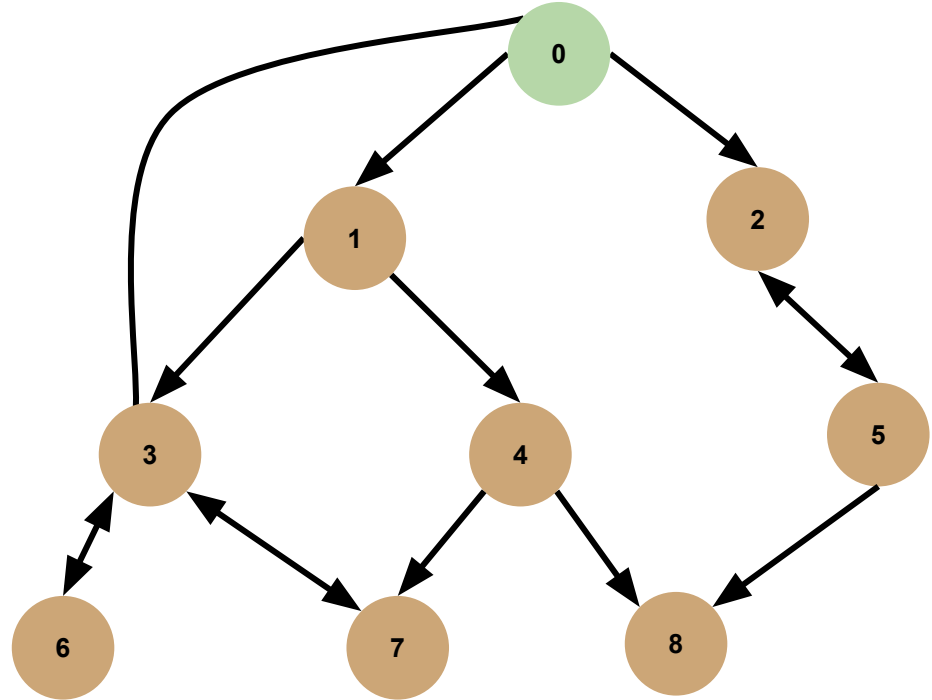
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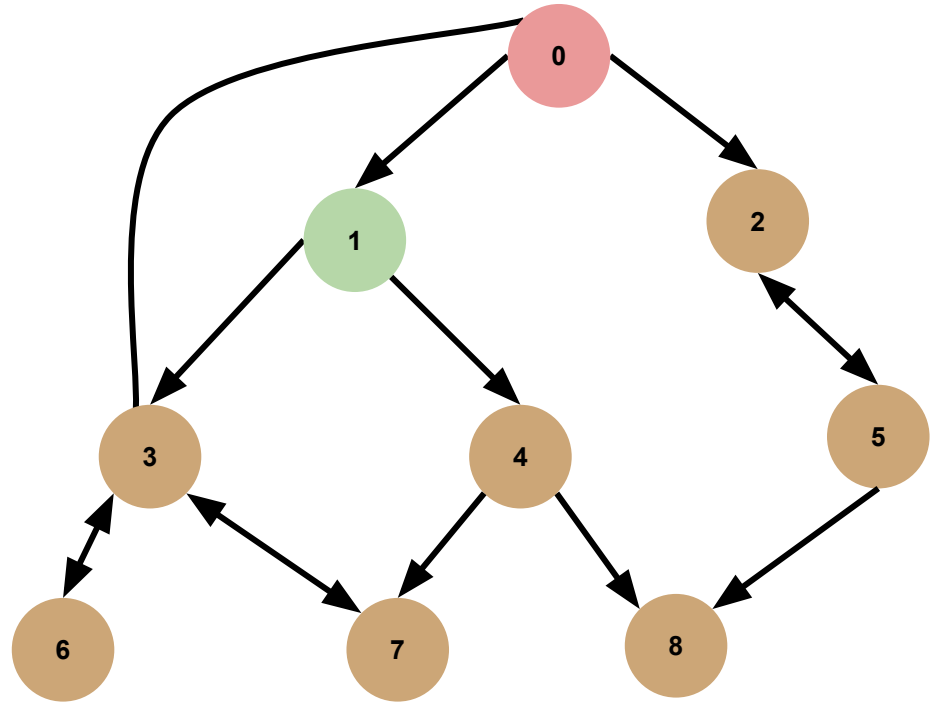
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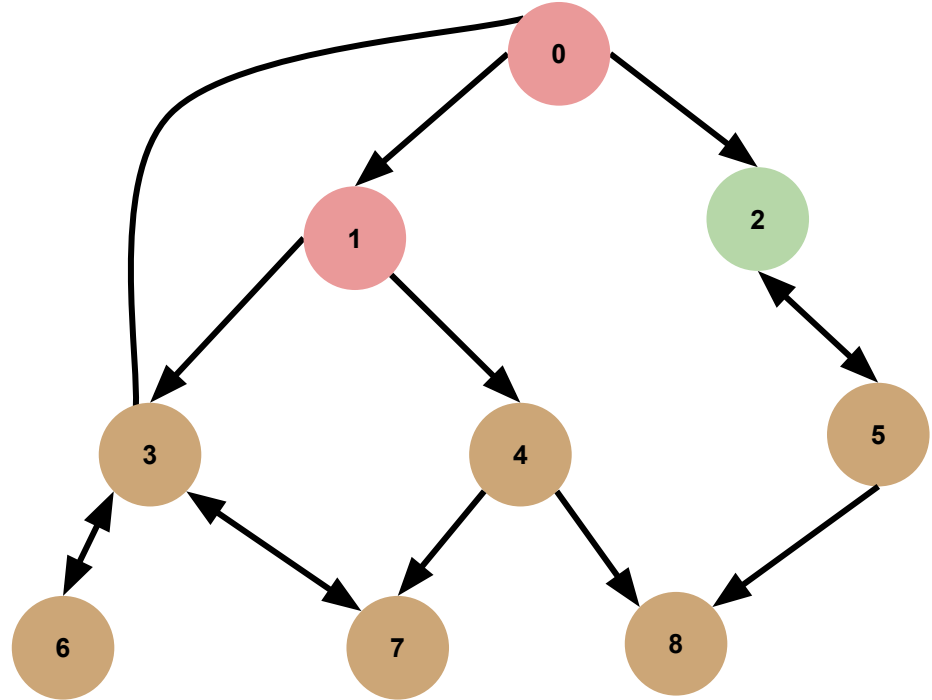
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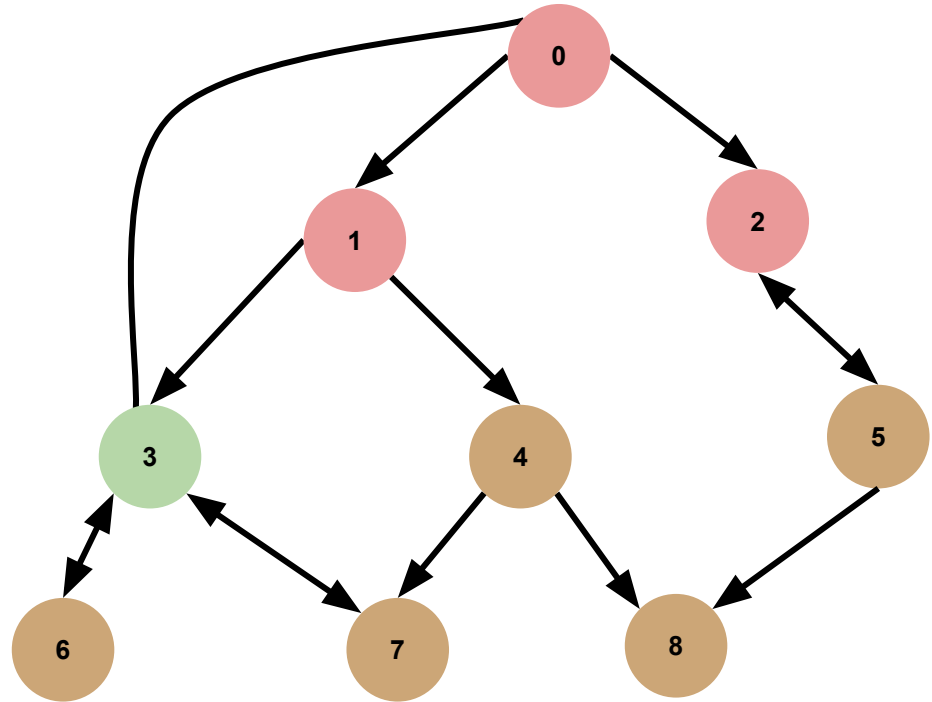
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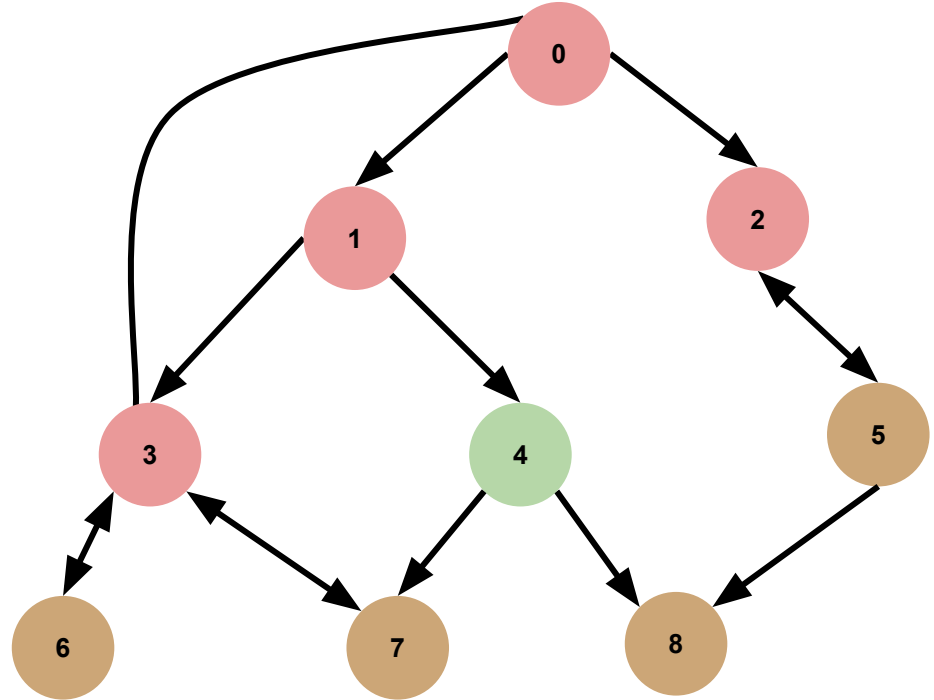
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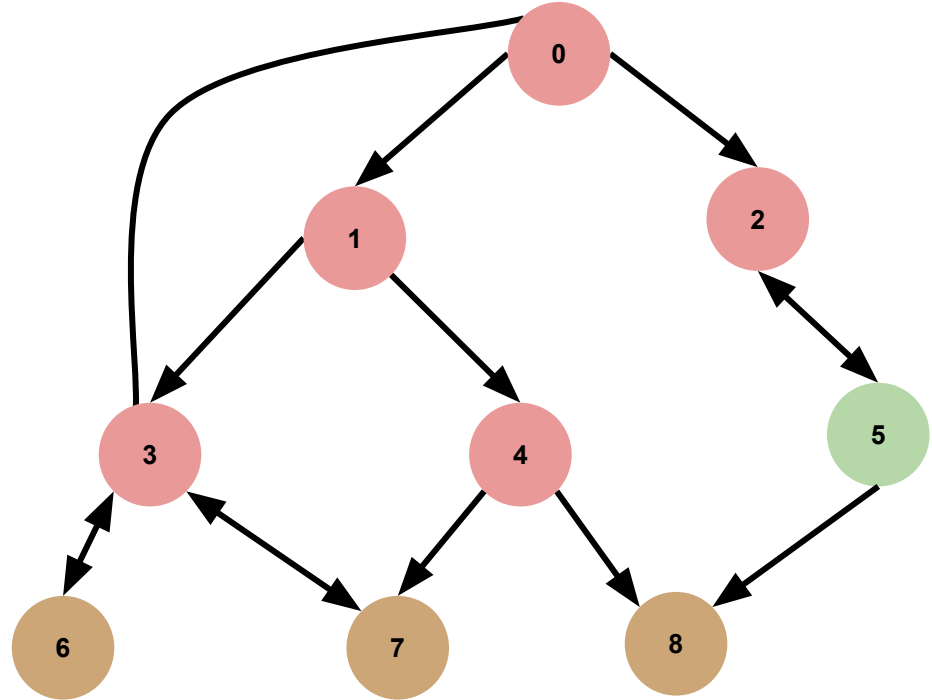
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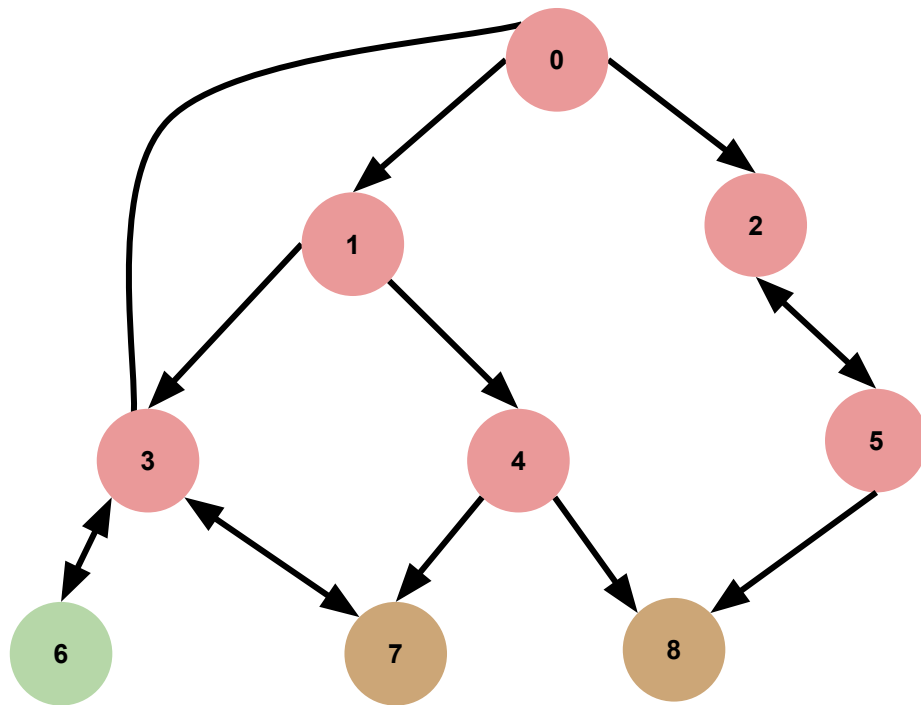
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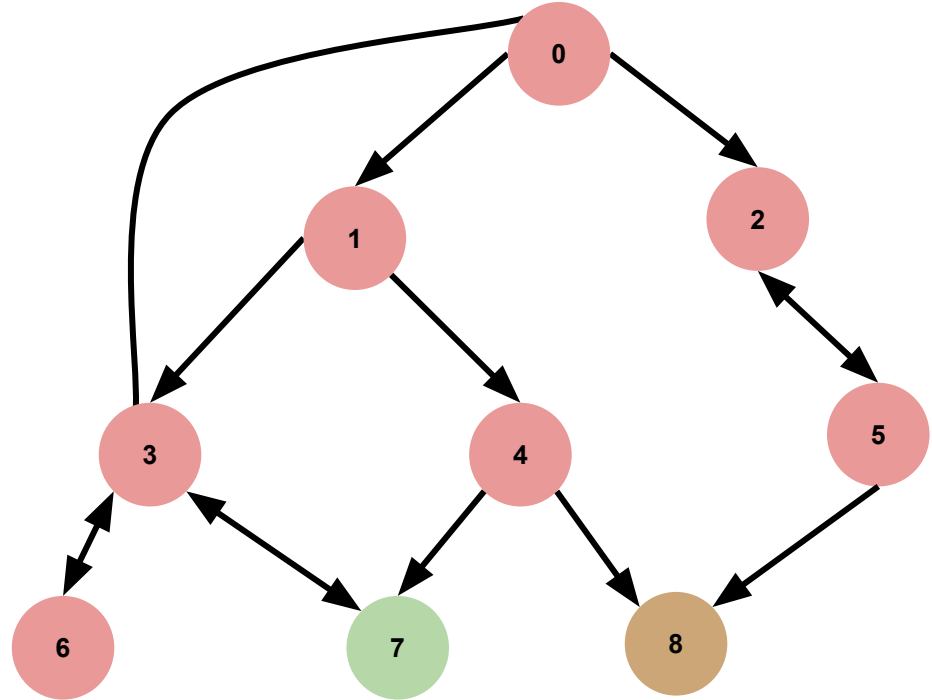
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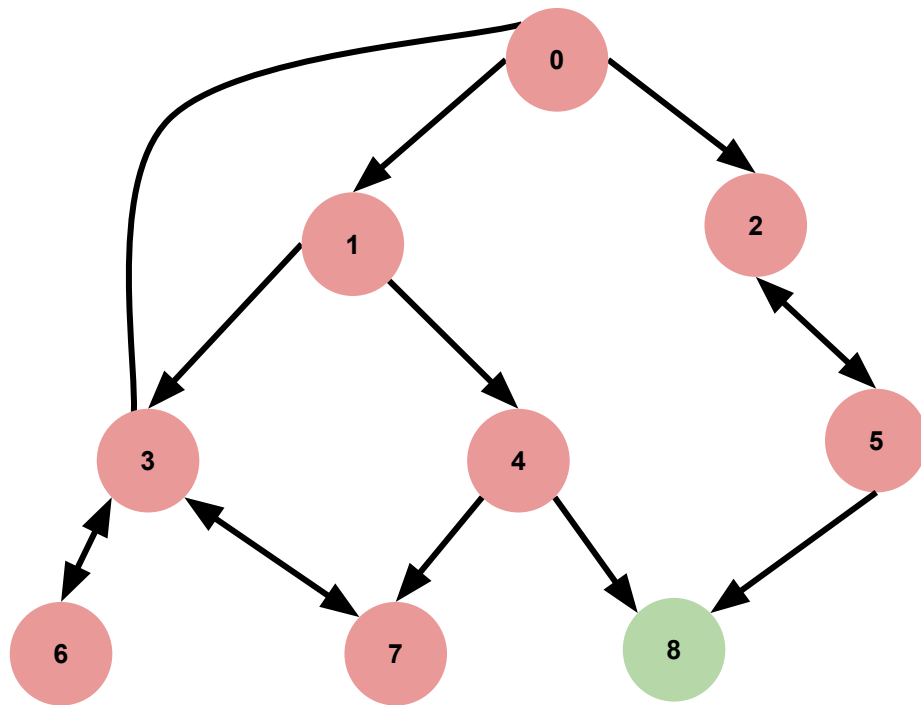
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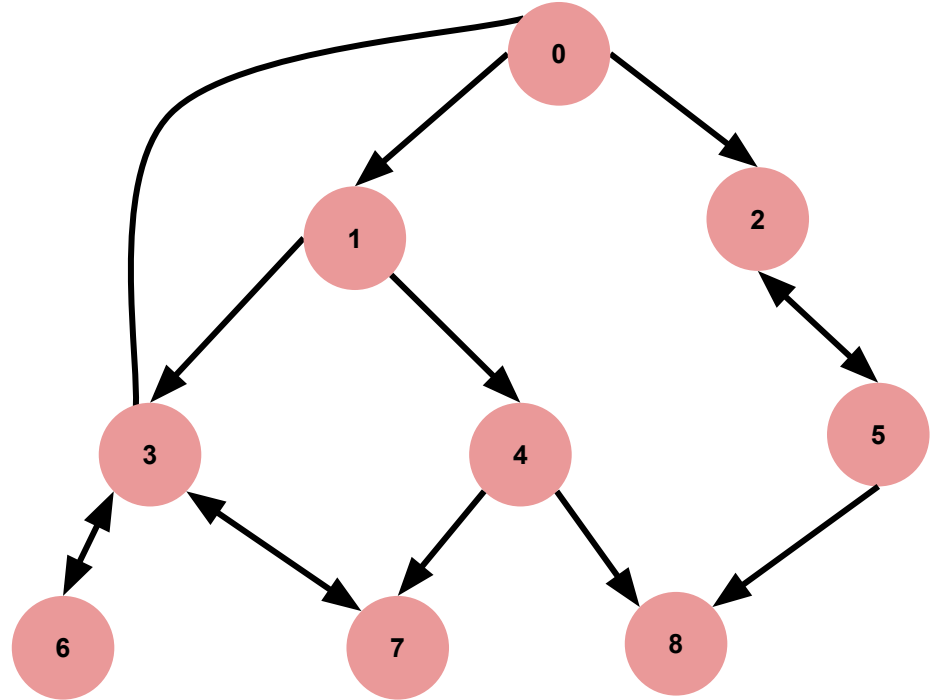
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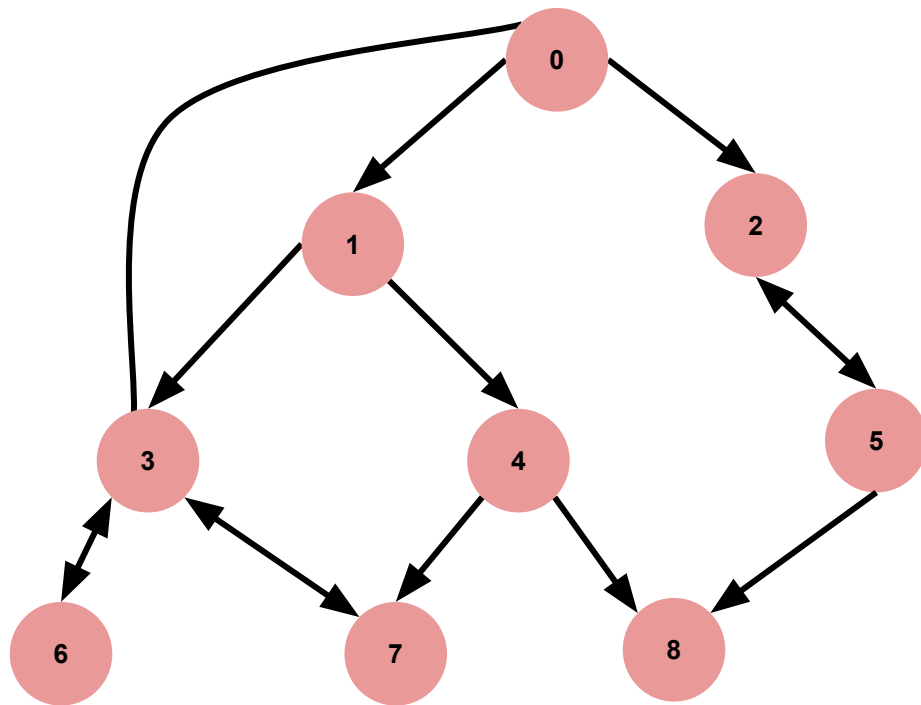
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**Fun Fact:** If edges are **unweighted**, then BFS can find the **shortest path** from the starting node to all nodes!



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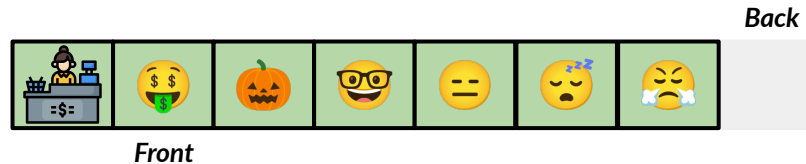
# Queue

BFS utilizes a **queue**.

A **queue** is essentially a normal line at the grocery store.

Two main operations:

1. Enter the line from the back: **(Enqueue)**.
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# Queue Example

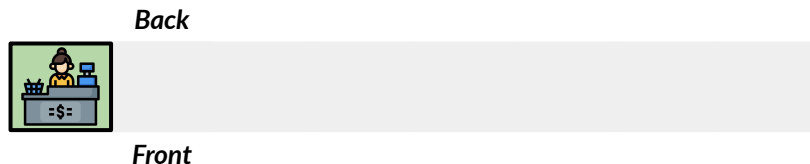
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enqueue(🐱)  
dequeue()  
enqueue(👨)  
dequeue()  
dequeue()
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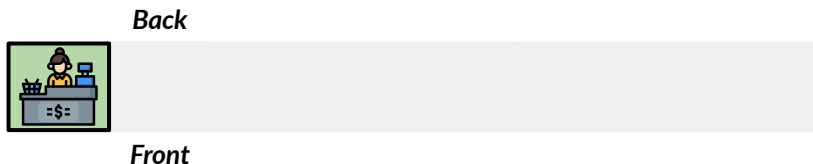
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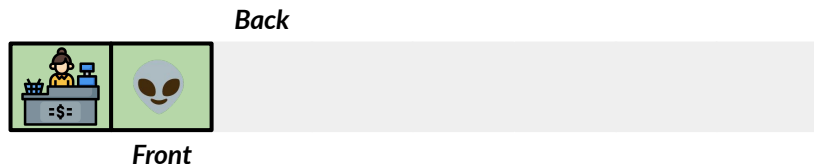
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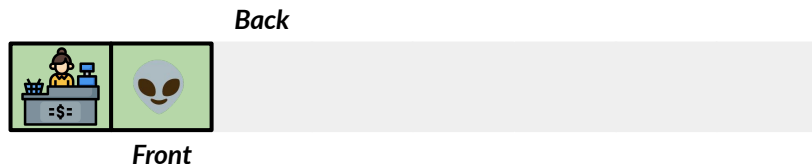
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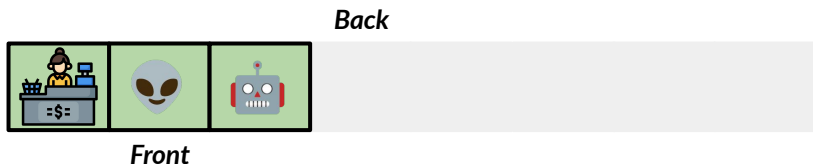
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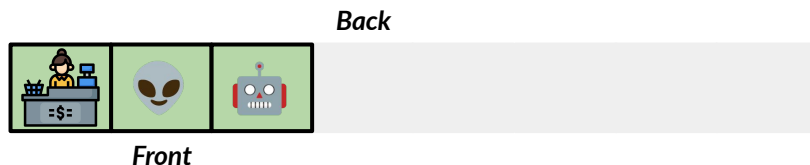
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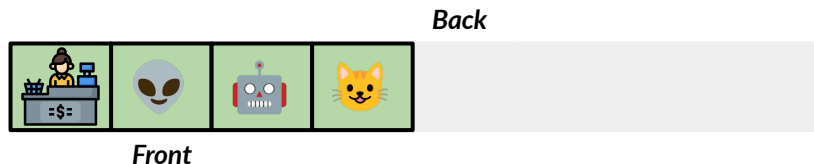
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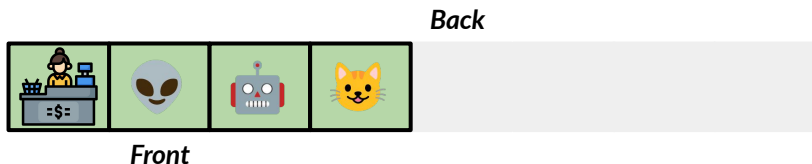
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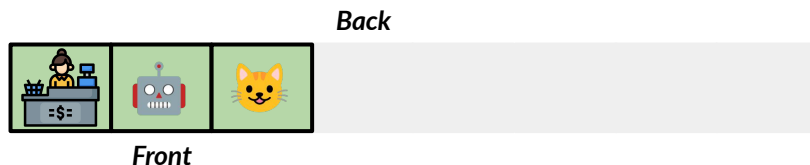
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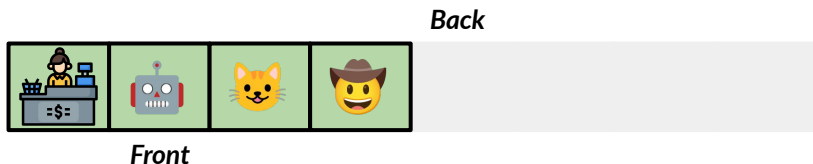
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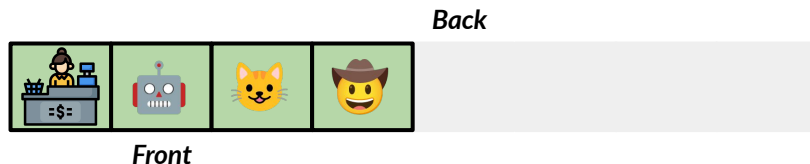
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enqueue(🤖)  
enqueue(🐱)  
dequeue()  
enqueue(👨)  
dequeue()  
dequeue()
```



# Queue Example

BFS utilizes a **queue**.

A **queue** is essentially a normal line at the grocery store.

Two main operations:

1. Enter the line from the back: **(Enqueue)**.
2. Exit the line at the front: **(Dequeue)**.

```
enqueue(👽)  
enqueue(🤖)  
enqueue(🐱)  
dequeue()  
enqueue(👨)  
dequeue()  
dequeue()
```



# Queue Example

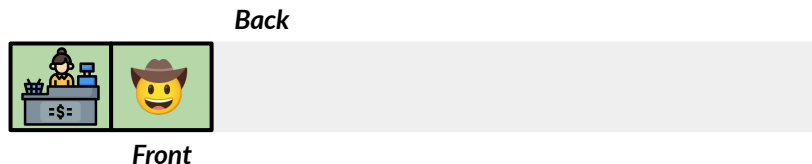
BFS utilizes a **queue**.

A **queue** is essentially a normal line at the grocery store.

Two main operations:

1. Enter the line from the back: **(Enqueue)**.
2. Exit the line at the front: **(Dequeue)**.

```
enqueue(👽)  
enqueue(🤖)  
enqueue(🐱)  
dequeue()  
enqueue(👨)  
dequeue()  
dequeue()
```





# Queue Example

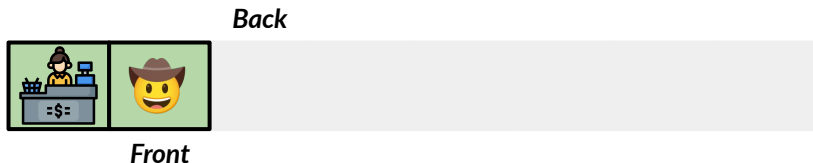
BFS utilizes a **queue**.

A **queue** is essentially a normal line at the grocery store.

Two main operations:

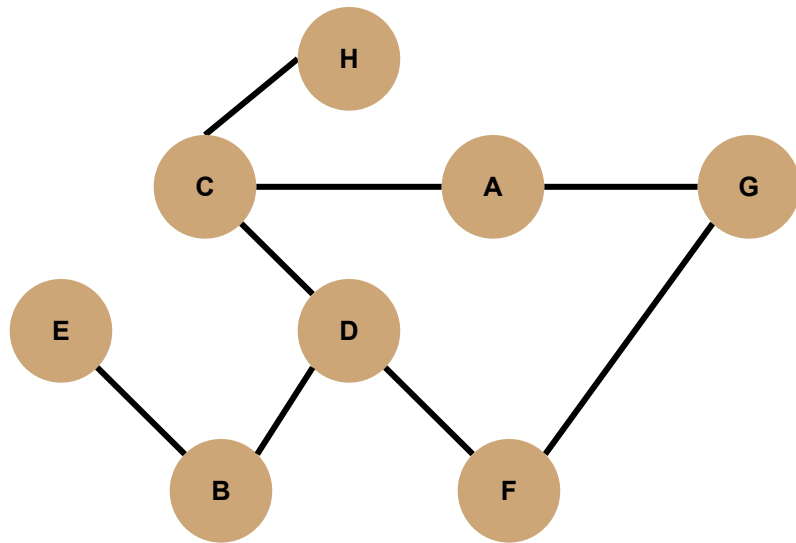
1. Enter the line from the back: **(Enqueue)**.
2. Exit the line at the front: **(Dequeue)**.

```
enqueue(👽)  
enqueue(🤖)  
enqueue(🐱)  
dequeue()  
enqueue(👨)  
dequeue()  
dequeue()
```



# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS:

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

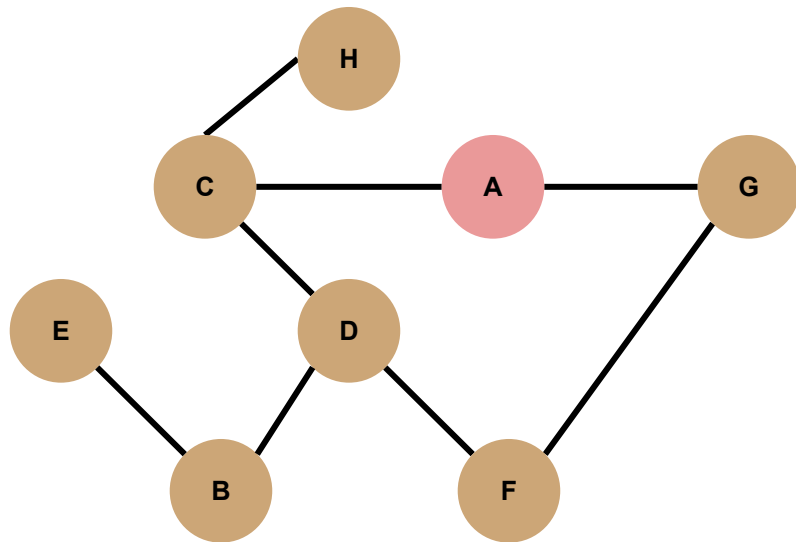
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | F        |
| B      | F        |
| C      | F        |
| D      | F        |
| E      | F        |
| F      | F        |
| G      | F        |
| H      | F        |

Queue: []

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS:

**Initialize Queue with Starting Vertex & Mark it**

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

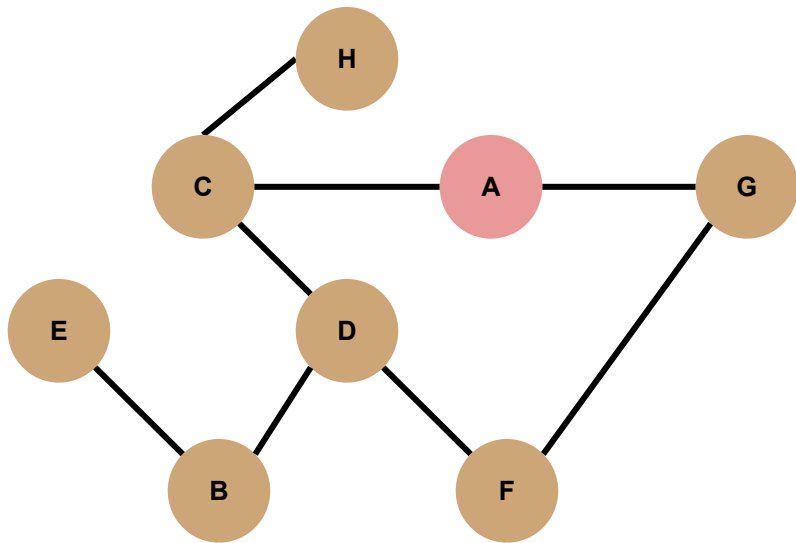
- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | F        |
| D      | F        |
| E      | F        |
| F      | F        |
| G      | F        |
| H      | F        |

Queue: [A]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS:

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
|--------|----------|

|   |   |
|---|---|
| A | T |
|---|---|

|   |   |
|---|---|
| B | F |
|---|---|

|   |   |
|---|---|
| C | F |
|---|---|

|   |   |
|---|---|
| D | F |
|---|---|

|   |   |
|---|---|
| E | F |
|---|---|

|   |   |
|---|---|
| F | F |
|---|---|

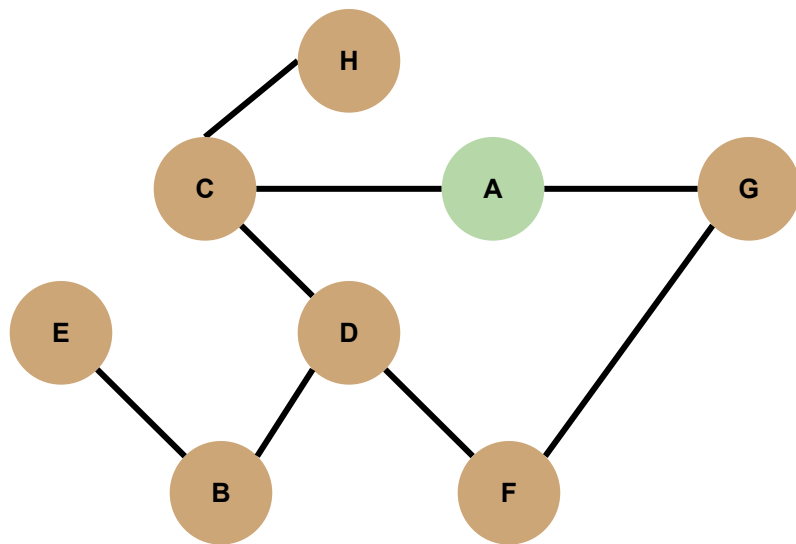
|   |   |
|---|---|
| G | F |
|---|---|

|   |   |
|---|---|
| H | F |
|---|---|

Queue: [A]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: **A**

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

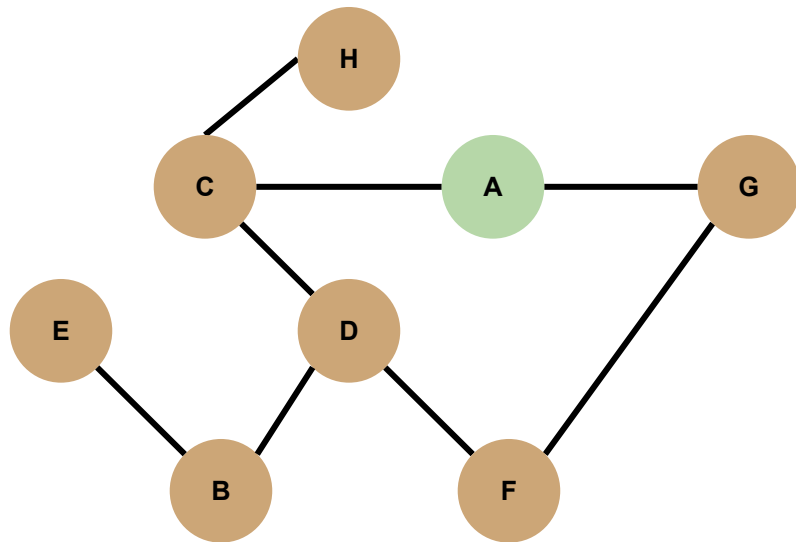
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | F        |
| D      | F        |
| E      | F        |
| F      | F        |
| G      | F        |
| H      | F        |

Queue: []

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

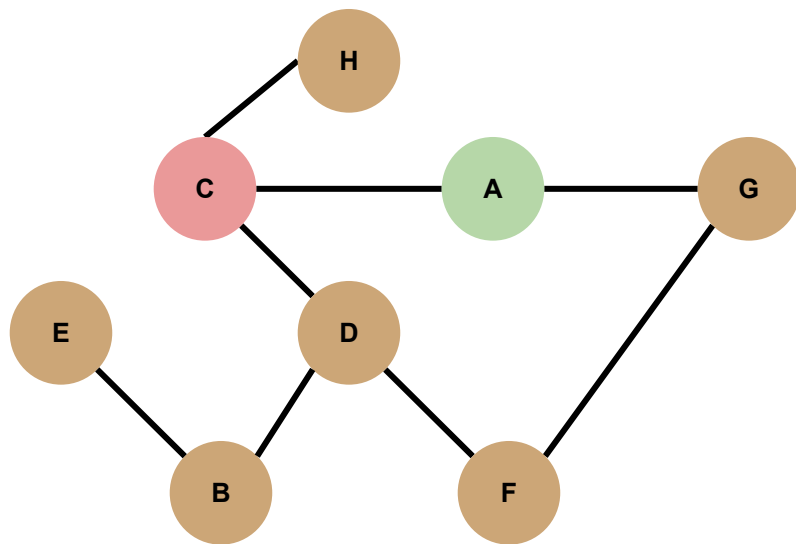
- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | F        |
| D      | F        |
| E      | F        |
| F      | F        |
| G      | F        |
| H      | F        |

Queue: []

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

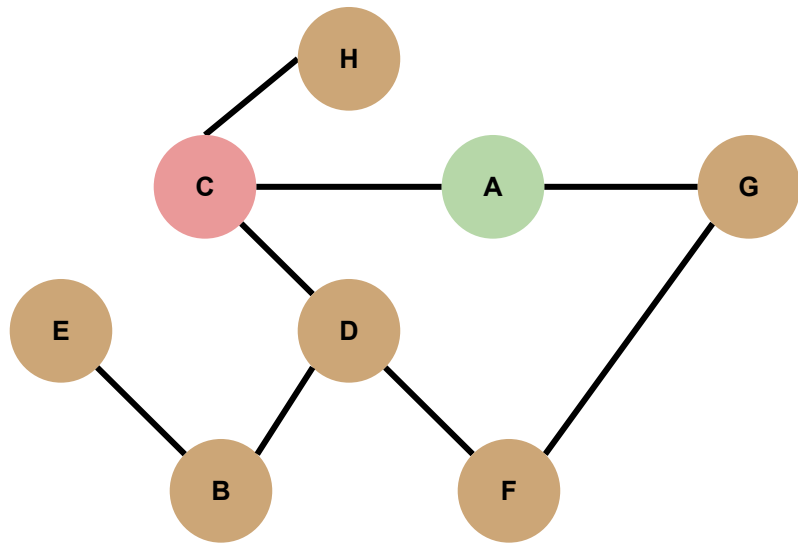
- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | F        |
| E      | F        |
| F      | F        |
| G      | F        |
| H      | F        |

Queue: []

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

- Mark neighbor
- Enqueue  $n$  to Queue

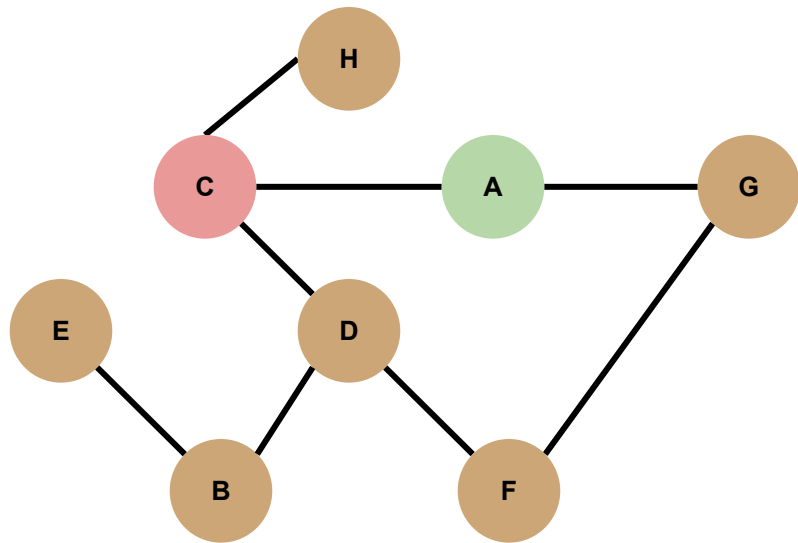
| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | F        |
| E      | F        |
| F      | F        |
| G      | F        |
| H      | F        |

Queue: [C]



# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

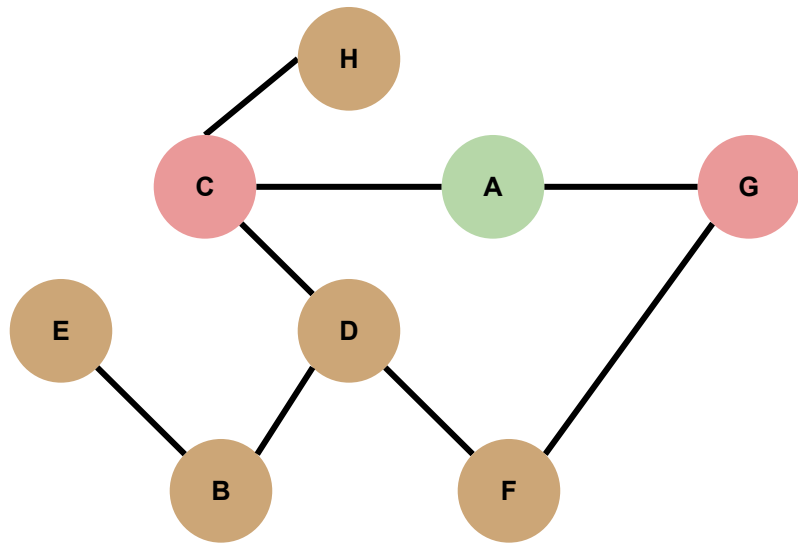
- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | F        |
| E      | F        |
| F      | F        |
| G      | F        |
| H      | F        |

Queue: [C]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

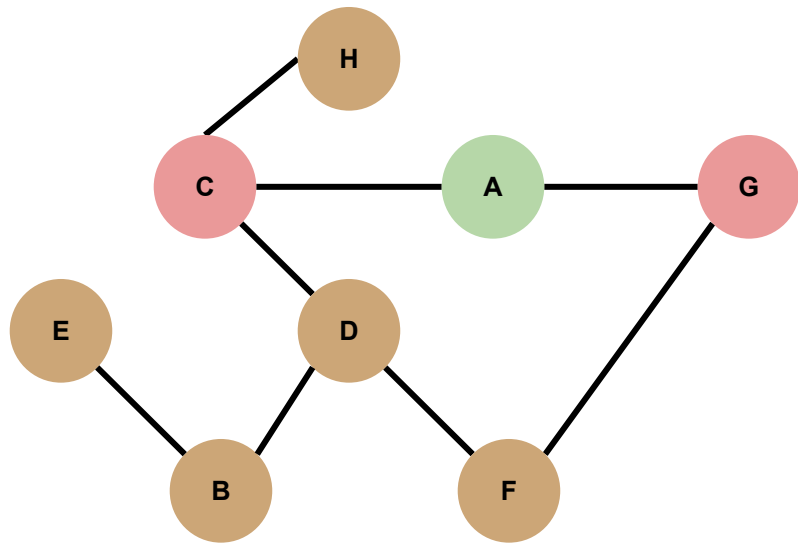
- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | F        |
| E      | F        |
| F      | F        |
| G      | T        |
| H      | F        |

Queue: [C]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

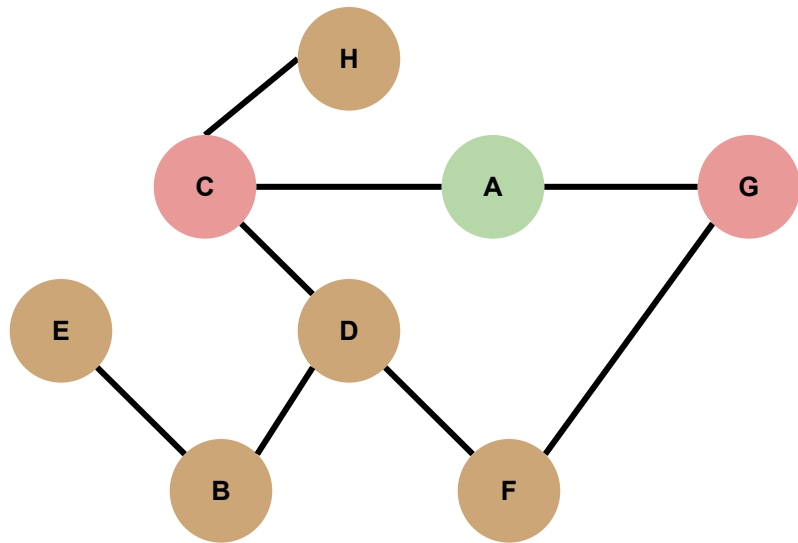
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | F        |
| E      | F        |
| F      | F        |
| G      | T        |
| H      | F        |

Queue: [C, G]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

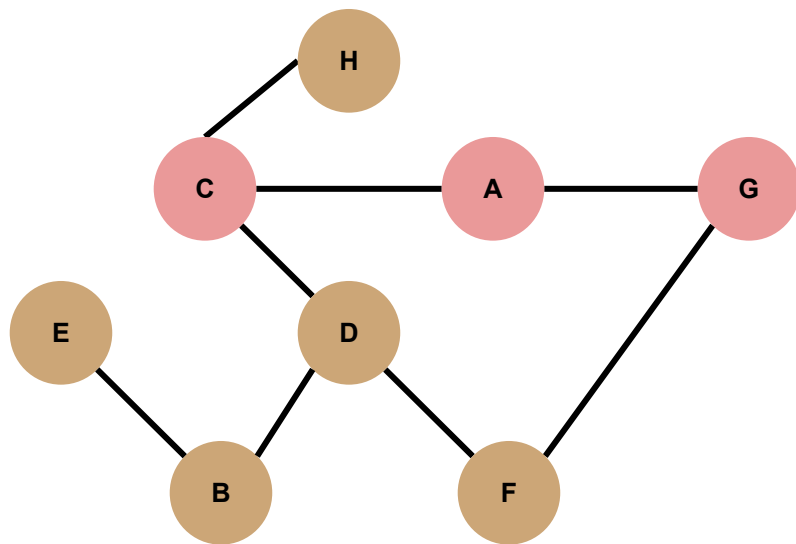
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | F        |
| E      | F        |
| F      | F        |
| G      | T        |
| H      | F        |

Queue: [C, G]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

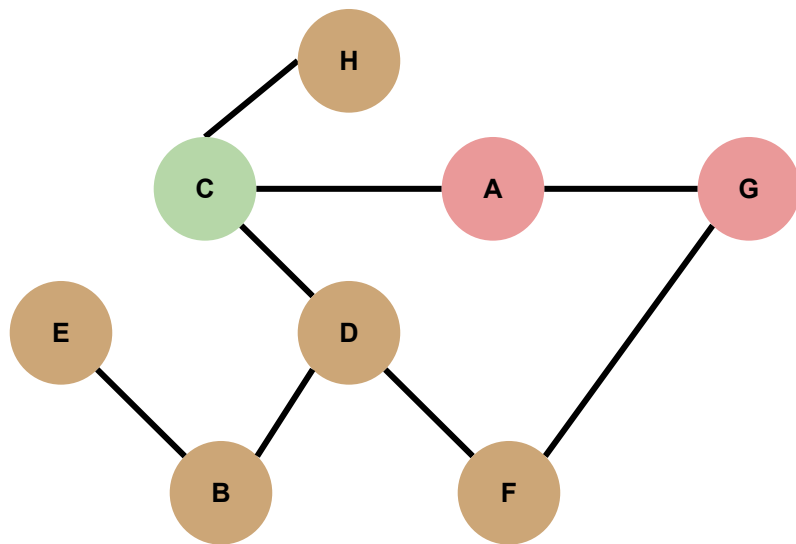
- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | F        |
| E      | F        |
| F      | F        |
| G      | T        |
| H      | F        |

Queue: [C, G]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

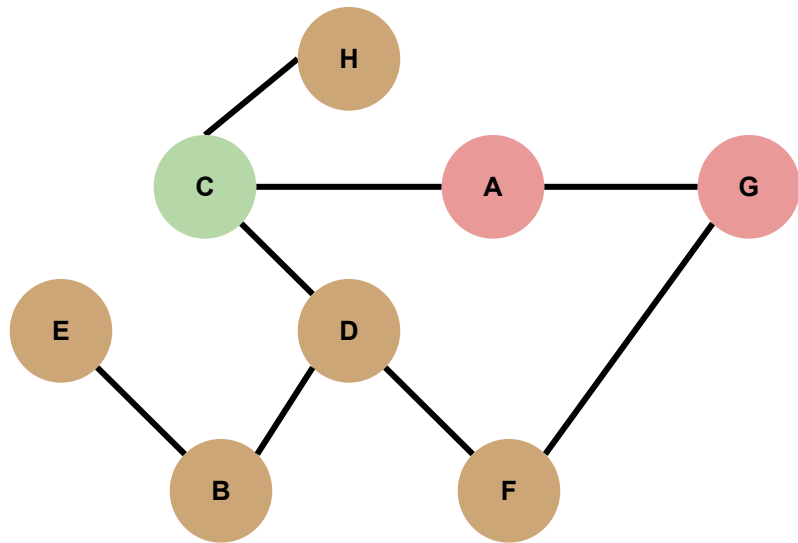
- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | F        |
| E      | F        |
| F      | F        |
| G      | T        |
| H      | F        |

Queue: [G]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

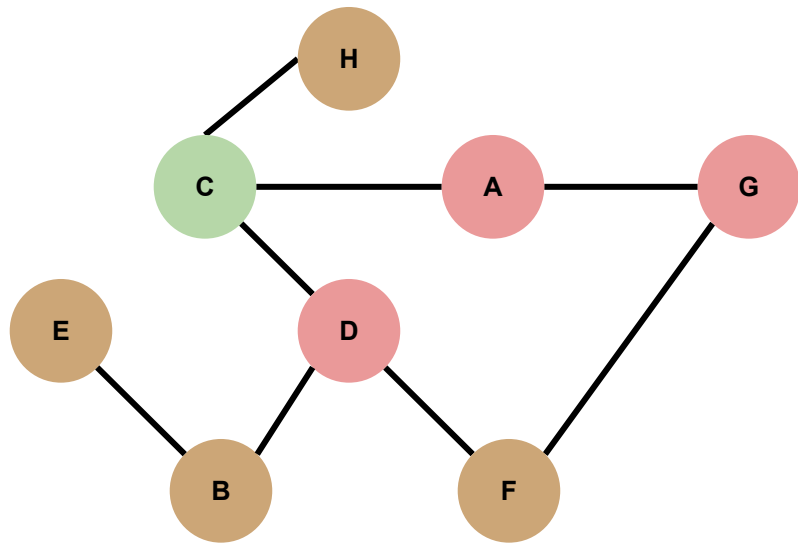
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | F        |
| E      | F        |
| F      | F        |
| G      | T        |
| H      | F        |

Queue: [G]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

- Mark neighbor
- Enqueue n to Queue

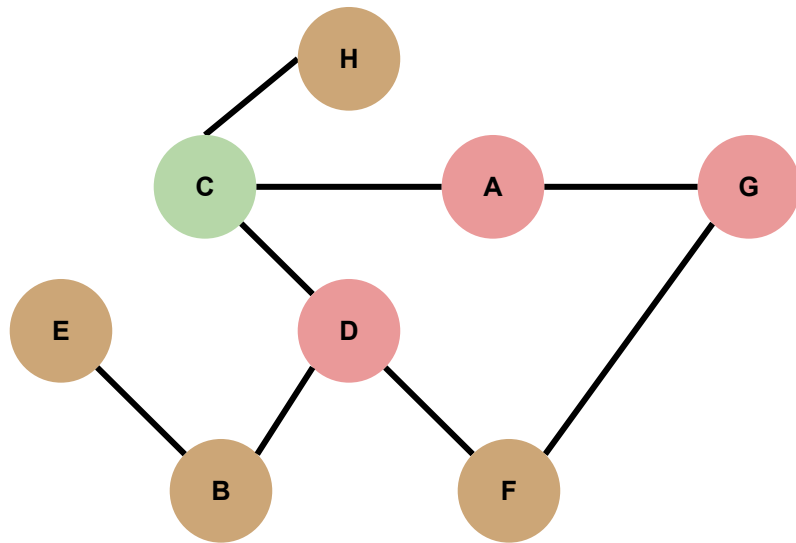
| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | F        |
| G      | T        |
| H      | F        |

Queue: [G]



# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

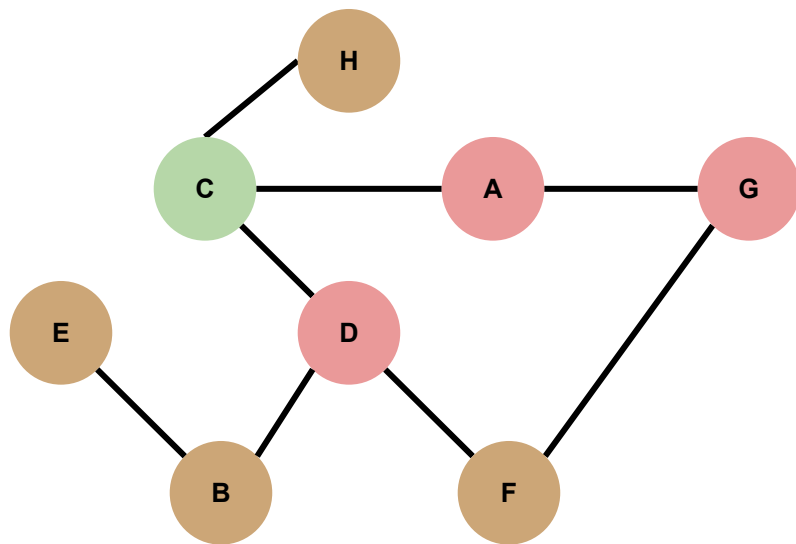
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | F        |
| G      | T        |
| H      | F        |

Queue: [G, D]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
|--------|----------|

|   |   |
|---|---|
| A | T |
|---|---|

|   |   |
|---|---|
| B | F |
|---|---|

|   |   |
|---|---|
| C | T |
|---|---|

|   |   |
|---|---|
| D | T |
|---|---|

|   |   |
|---|---|
| E | F |
|---|---|

|   |   |
|---|---|
| F | F |
|---|---|

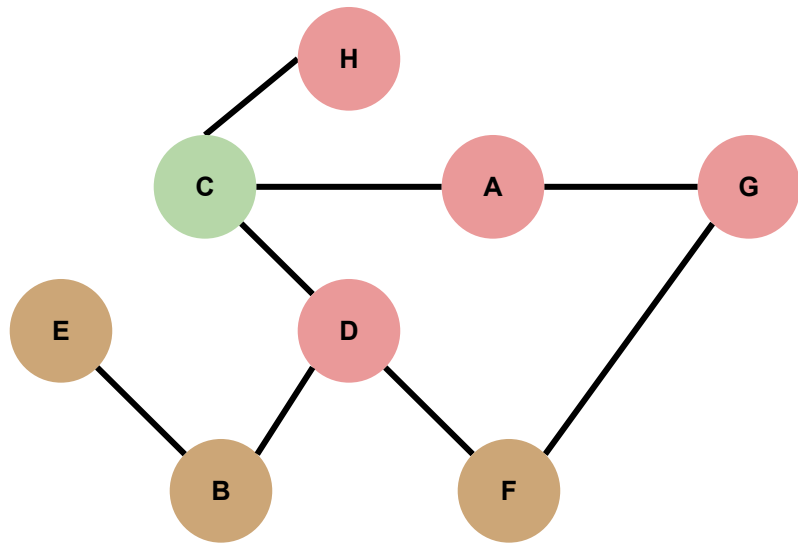
|   |   |
|---|---|
| G | T |
|---|---|

|   |   |
|---|---|
| H | F |
|---|---|

Queue: [G, D]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

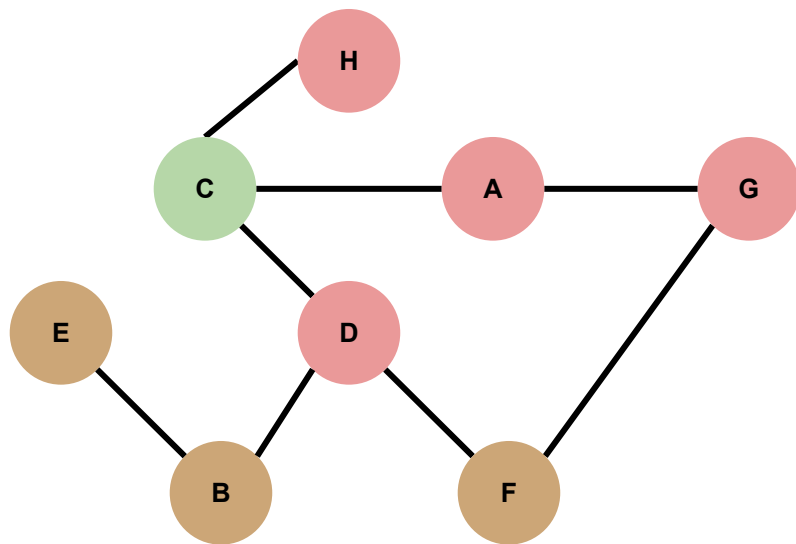
- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | F        |
| G      | T        |
| H      | T        |

Queue: [G, D]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

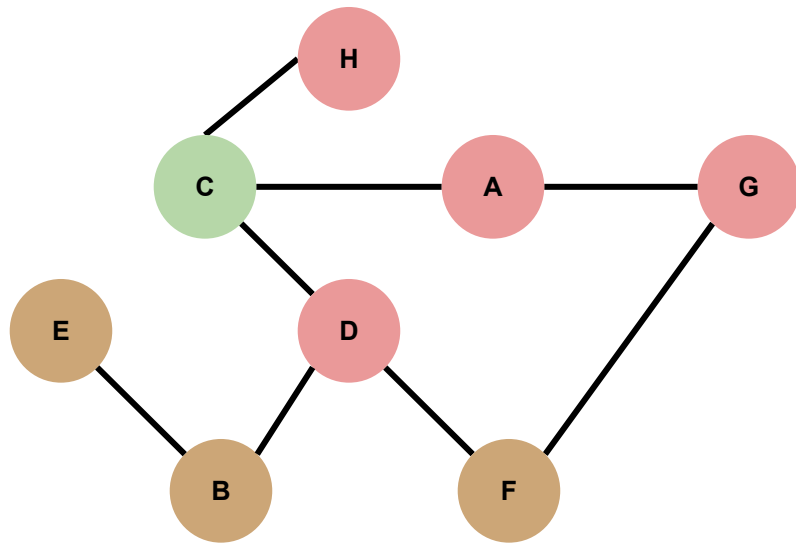
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | F        |
| G      | T        |
| H      | T        |

Queue: [G, D, **H**]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
|--------|----------|

|   |   |
|---|---|
| A | T |
|---|---|

|   |   |
|---|---|
| B | F |
|---|---|

|   |   |
|---|---|
| C | T |
|---|---|

|   |   |
|---|---|
| D | T |
|---|---|

|   |   |
|---|---|
| E | F |
|---|---|

|   |   |
|---|---|
| F | F |
|---|---|

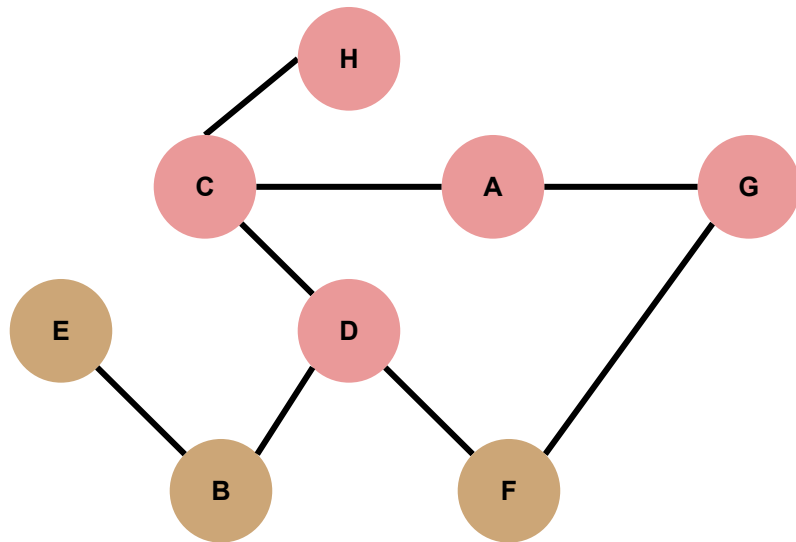
|   |   |
|---|---|
| G | T |
|---|---|

|   |   |
|---|---|
| H | T |
|---|---|

Queue: [G, D, H]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

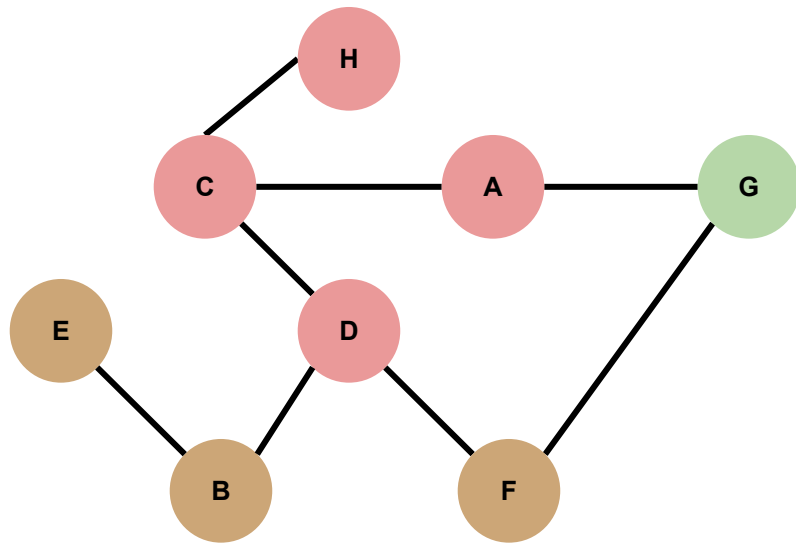
- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | F        |
| G      | T        |
| H      | T        |

Queue: [G, D, H]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, **G**

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

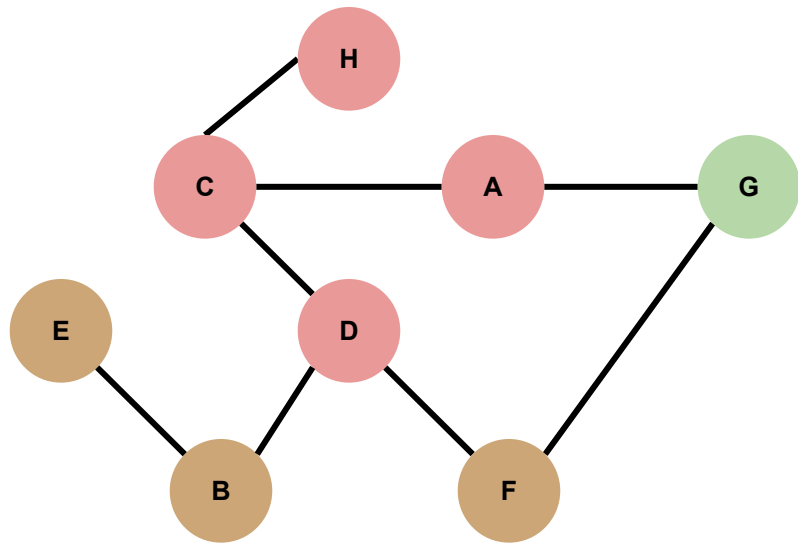
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | F        |
| G      | T        |
| H      | T        |

Queue: [D, H]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
|--------|----------|

|   |   |
|---|---|
| A | T |
|---|---|

|   |   |
|---|---|
| B | F |
|---|---|

|   |   |
|---|---|
| C | T |
|---|---|

|   |   |
|---|---|
| D | T |
|---|---|

|   |   |
|---|---|
| E | F |
|---|---|

|   |   |
|---|---|
| F | F |
|---|---|

|   |   |
|---|---|
| G | T |
|---|---|

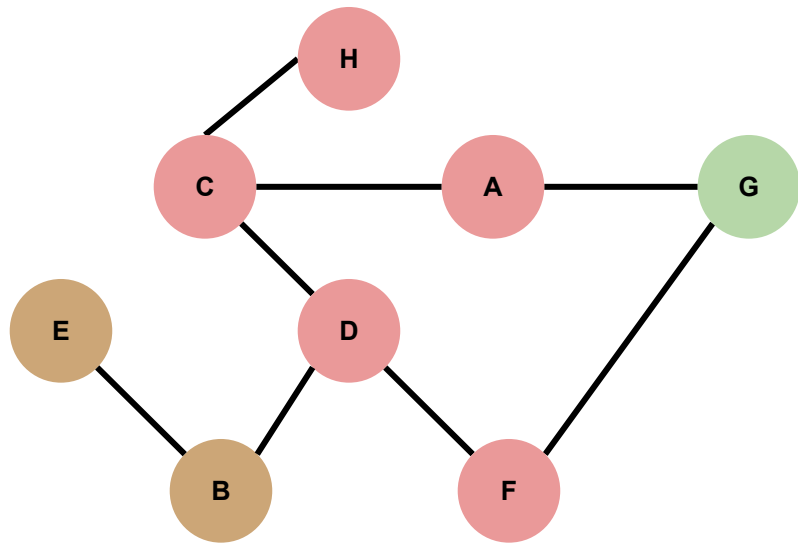
|   |   |
|---|---|
| H | T |
|---|---|

Queue: [D, H]



# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

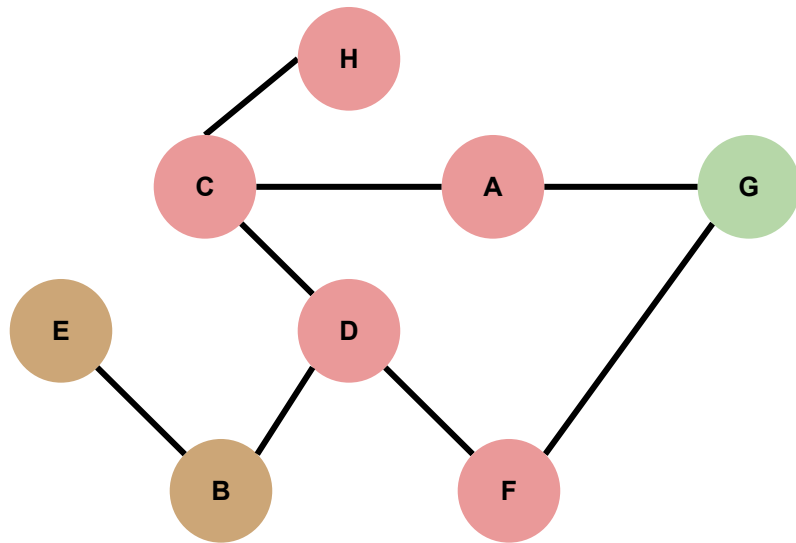
- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [D, H]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

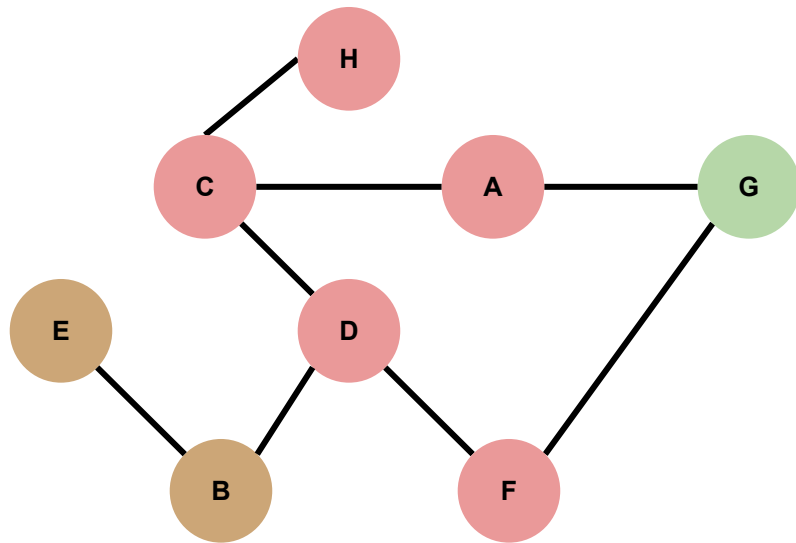
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [D, H, F]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

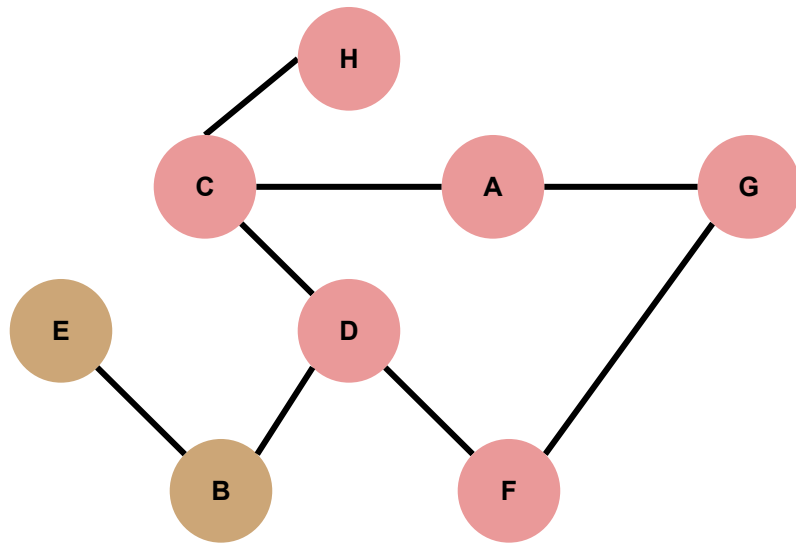
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [D, H, F]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

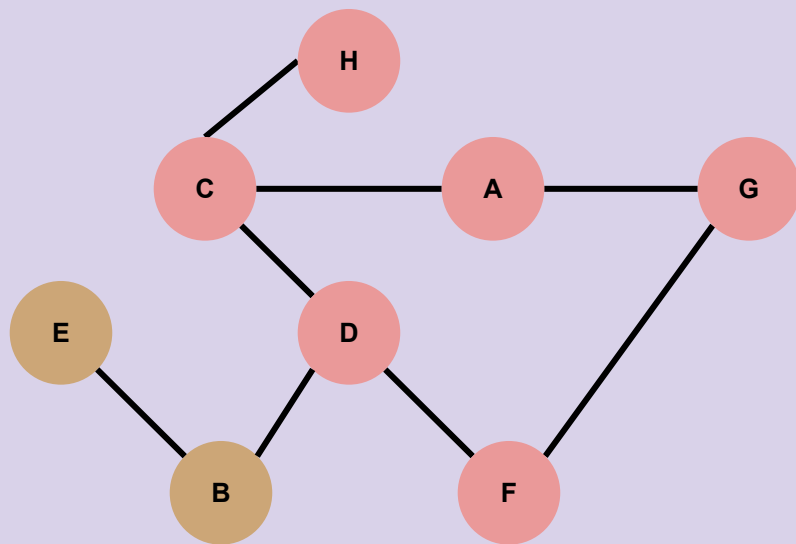
- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [D, H, F]

# BFS

Which vertex gets visited next? What does the queue look like after visiting?



Order of BFS: A, C, G

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

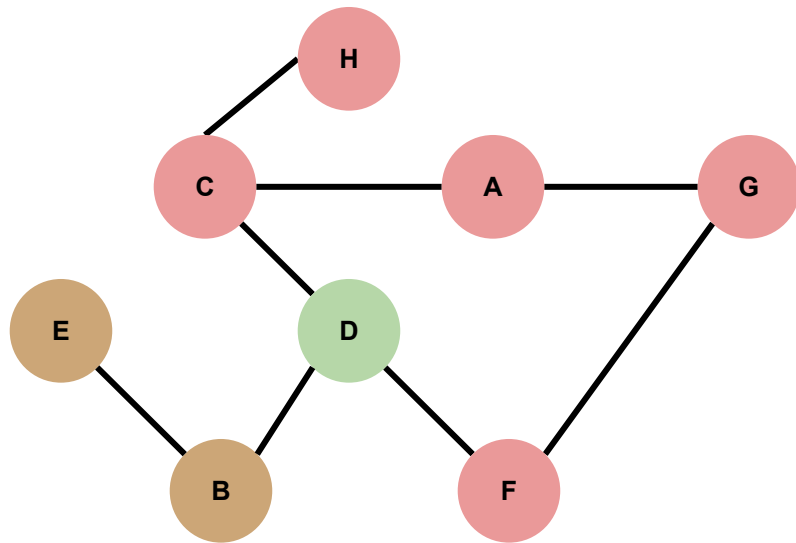
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [D, H, F]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, **D**

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

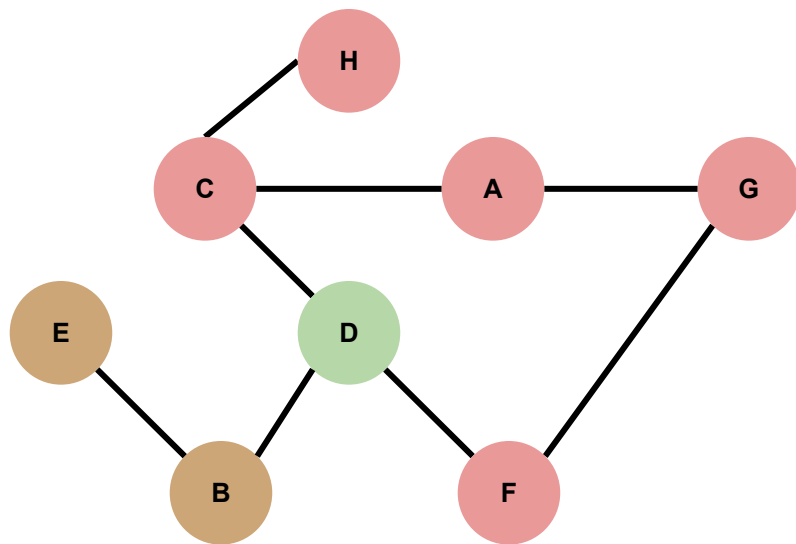
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [H, F]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

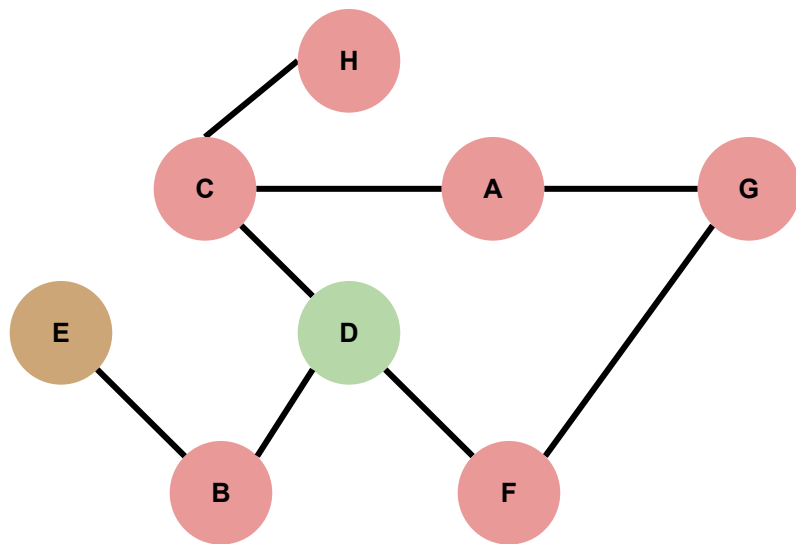
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | F        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [H, F]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

- Mark neighbor
- Enqueue n to Queue

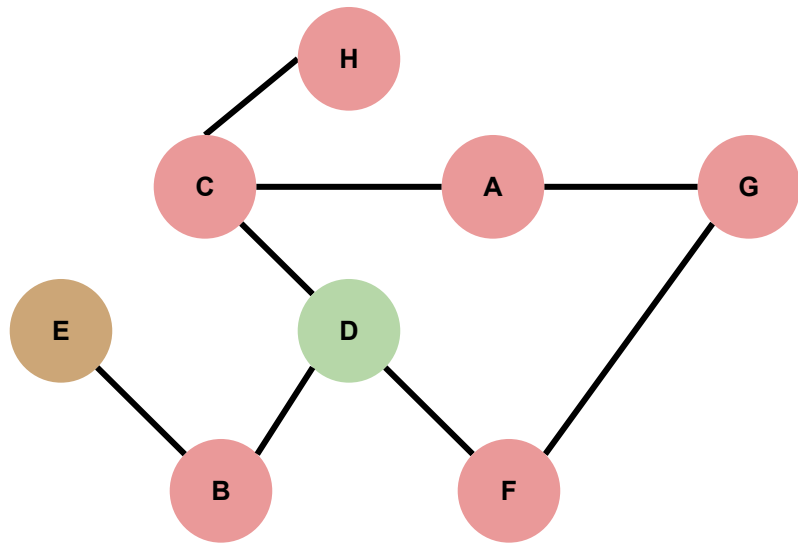
| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [H, F]



# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

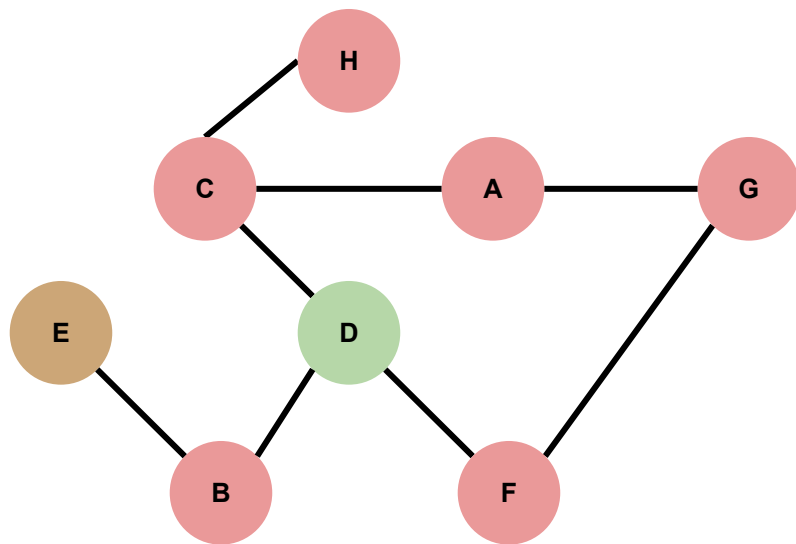
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [H, F, B]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
|--------|----------|

|   |   |
|---|---|
| A | T |
|---|---|

|   |   |
|---|---|
| B | T |
|---|---|

|   |   |
|---|---|
| C | T |
|---|---|

|   |   |
|---|---|
| D | T |
|---|---|

|   |   |
|---|---|
| E | F |
|---|---|

|   |   |
|---|---|
| F | T |
|---|---|

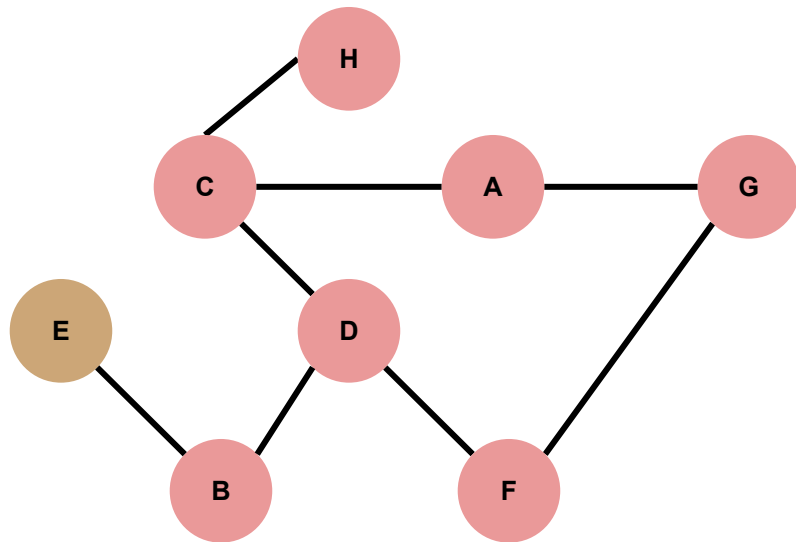
|   |   |
|---|---|
| G | T |
|---|---|

|   |   |
|---|---|
| H | T |
|---|---|

Queue: [H, F, B]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

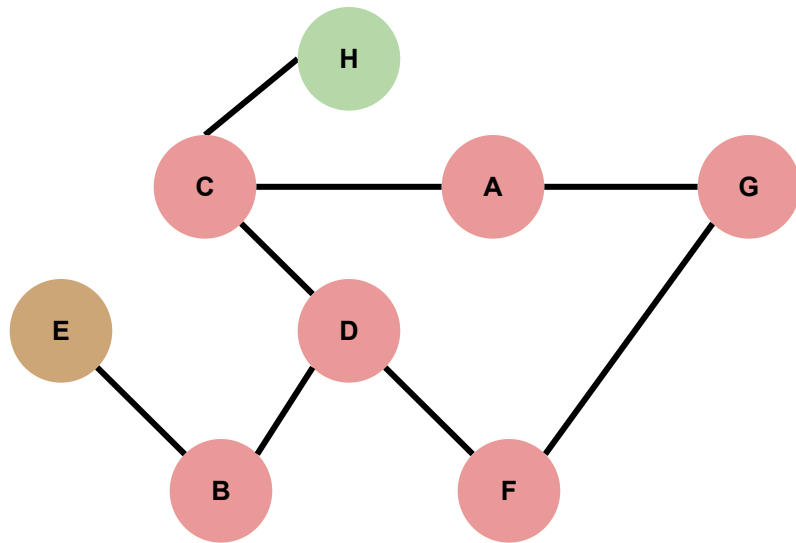
- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [H, F, B]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D, **H**

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

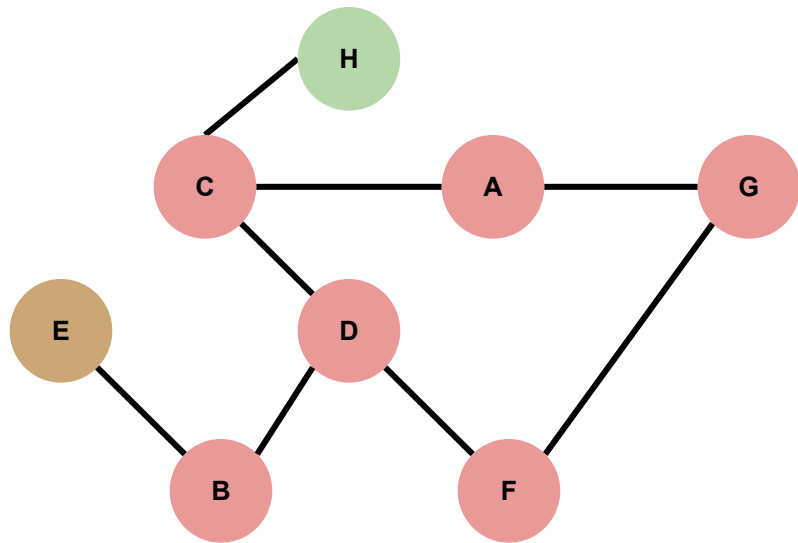
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [F, B]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D, H

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

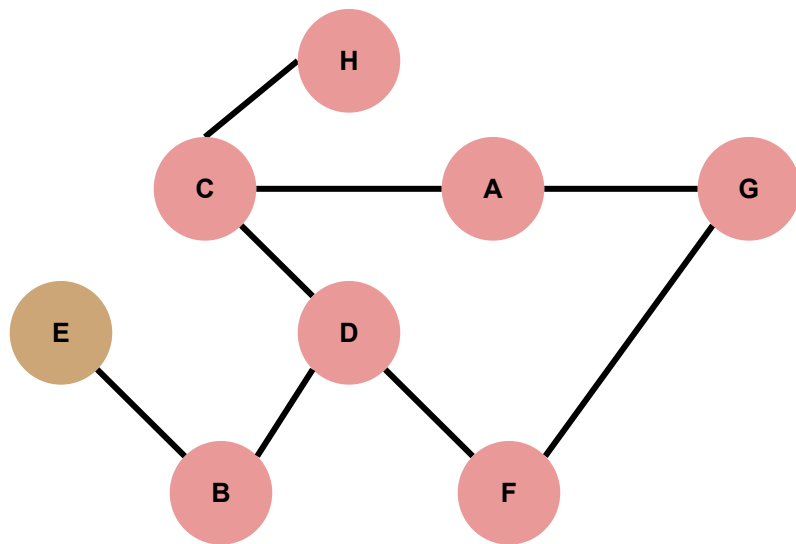
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [F, B]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D, H

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

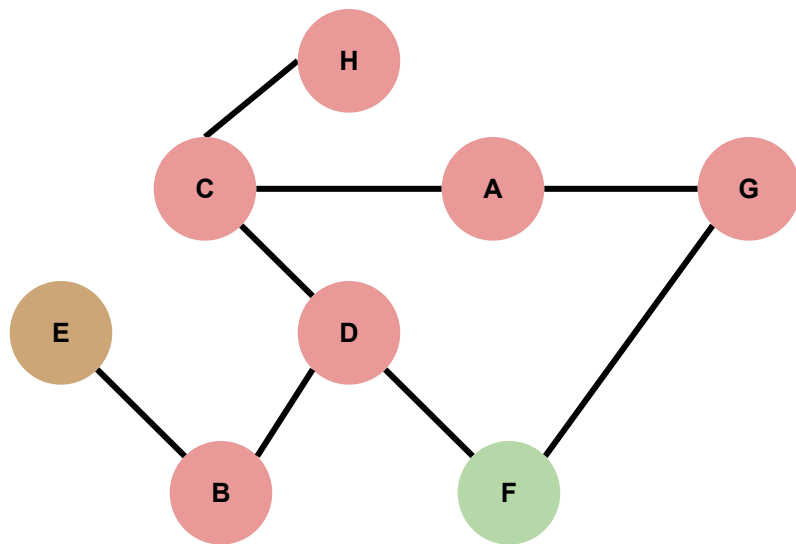
- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [F, B]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D, H, **F**

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

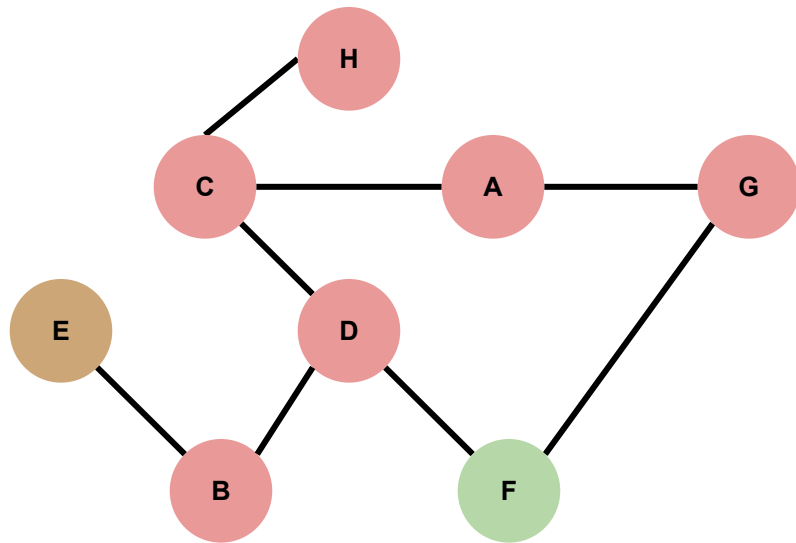
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [B]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D, H, F

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

- Mark neighbor
- Enqueue  $n$  to Queue

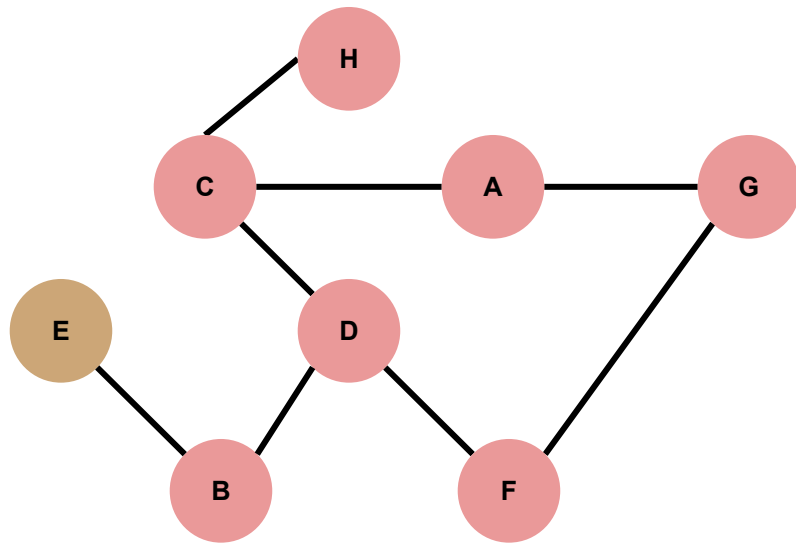
| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [B]



# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D, H, F

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

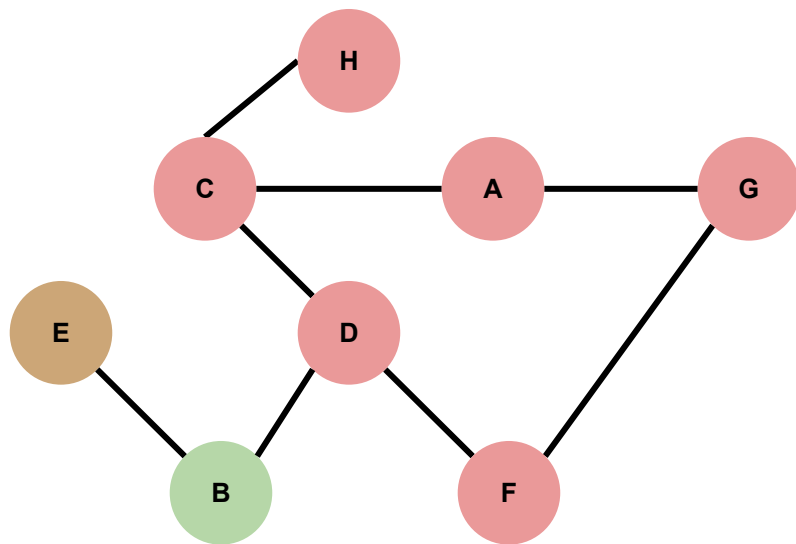
- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [B]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D, H, F, **B**

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

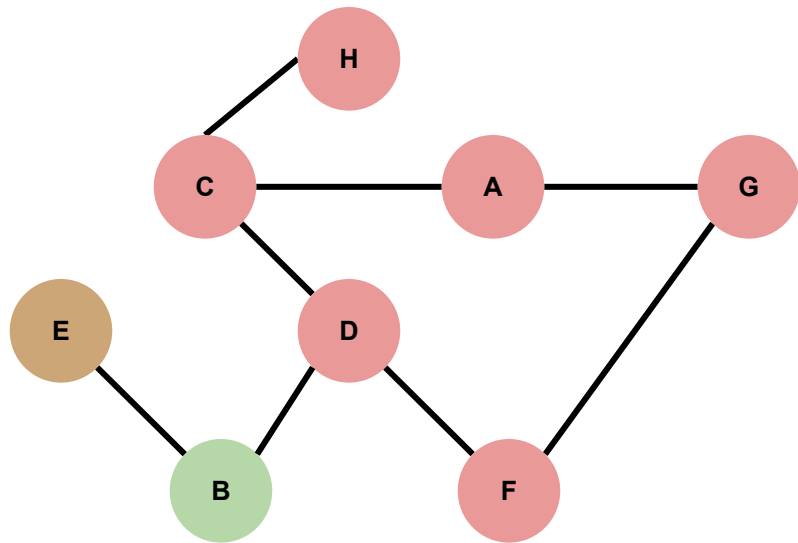
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: []

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D, H, F, B

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

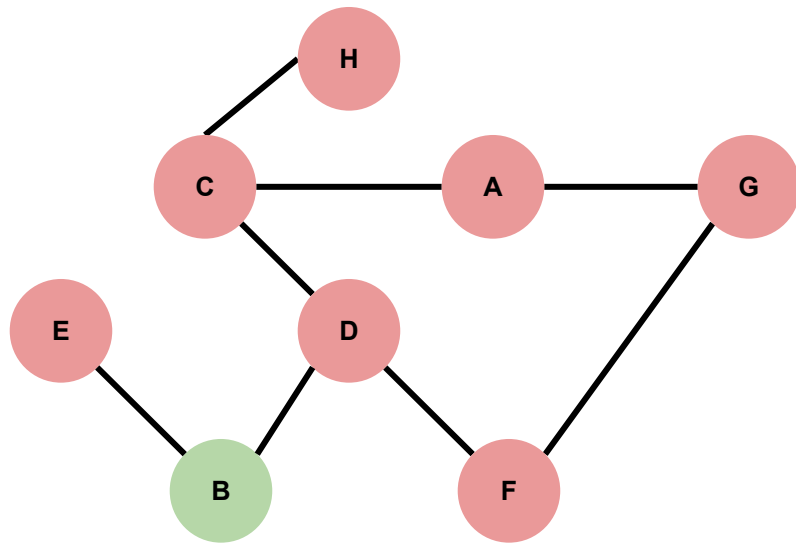
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | F        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: []

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D, H, F, B

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

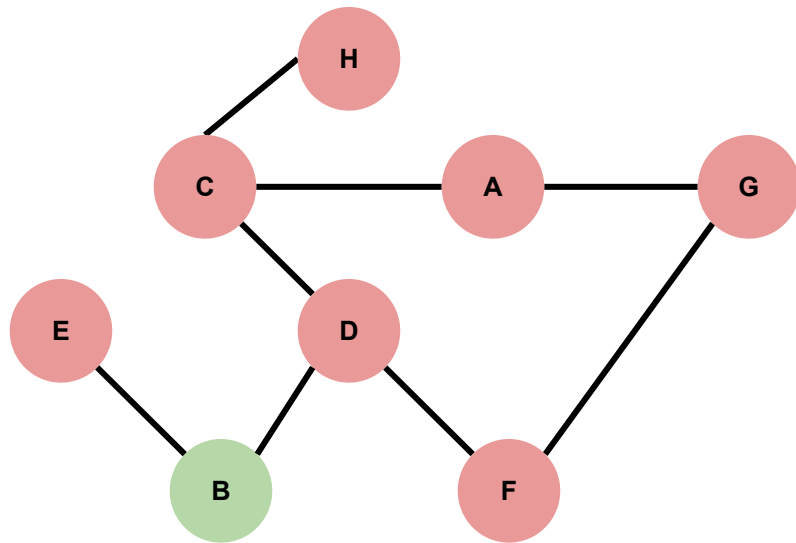
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | T        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: []

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D, H, F, B

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

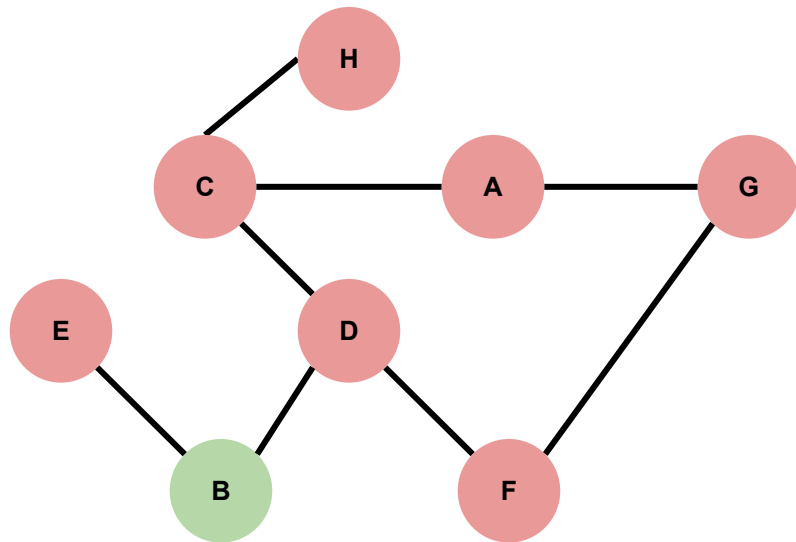
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | T        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [E]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D, H, F, B

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

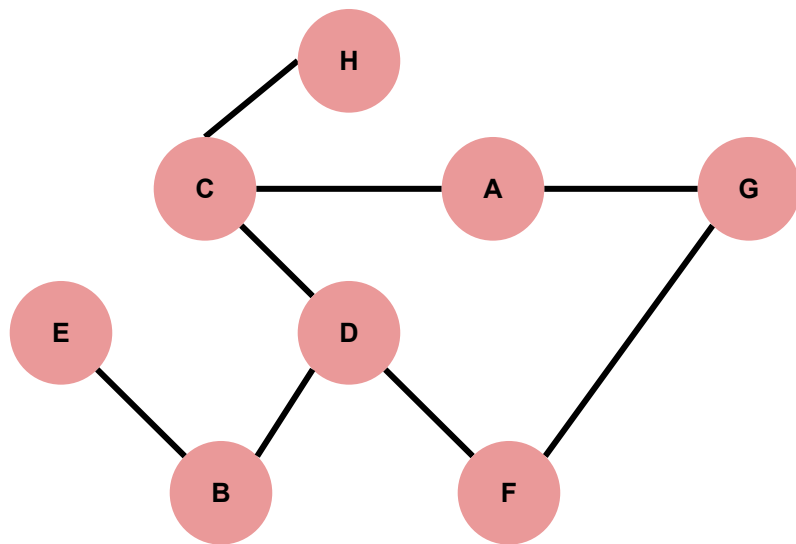
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | T        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [E]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D, H, F, B

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

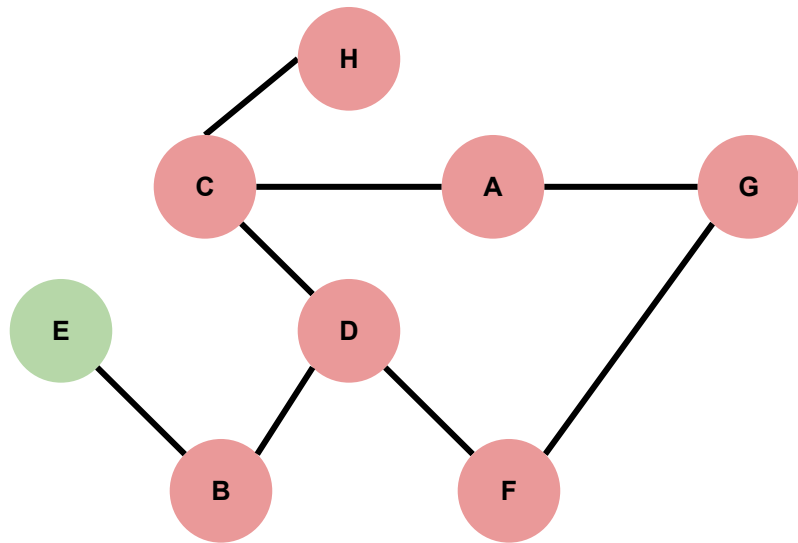
- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | T        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: [E]

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D, H, F, B, **E**

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

- Mark neighbor
- Enqueue  $n$  to Queue

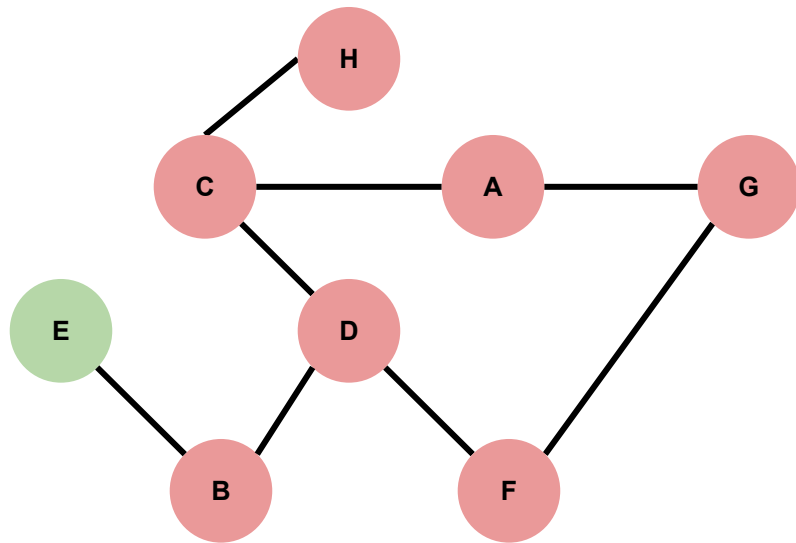
| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | T        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: []



# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D, H, F, B, E

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

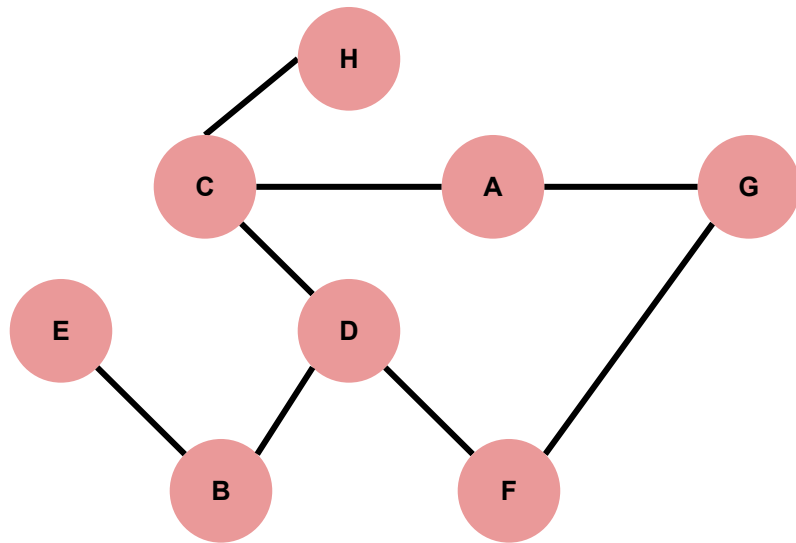
- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | T        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: []

# BFS

Starting from A, write the order in which vertices are visited using BFS.



Order of BFS: A, C, G, D, H, F, B, E

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex v

2. For every unmarked neighbor n:

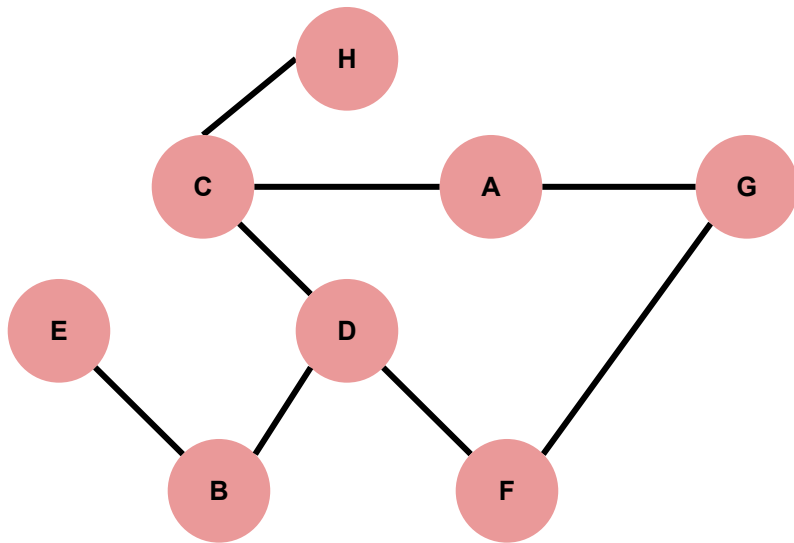
- Mark neighbor
- Enqueue n to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | T        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: []

# BFS

Starting from A, write the order in which vertices are visited using **BFS**.



Order of BFS: A, C, G, D, H, F, B, E

Initialize Queue with Starting Vertex & Mark it

1. While Queue is not empty:

- Dequeue vertex  $v$

2. For every unmarked neighbor  $n$ :

- Mark neighbor
- Enqueue  $n$  to Queue

| Vertex | marked[] |
|--------|----------|
| A      | T        |
| B      | T        |
| C      | T        |
| D      | T        |
| E      | T        |
| F      | T        |
| G      | T        |
| H      | T        |

Queue: []